

# Chapter 2

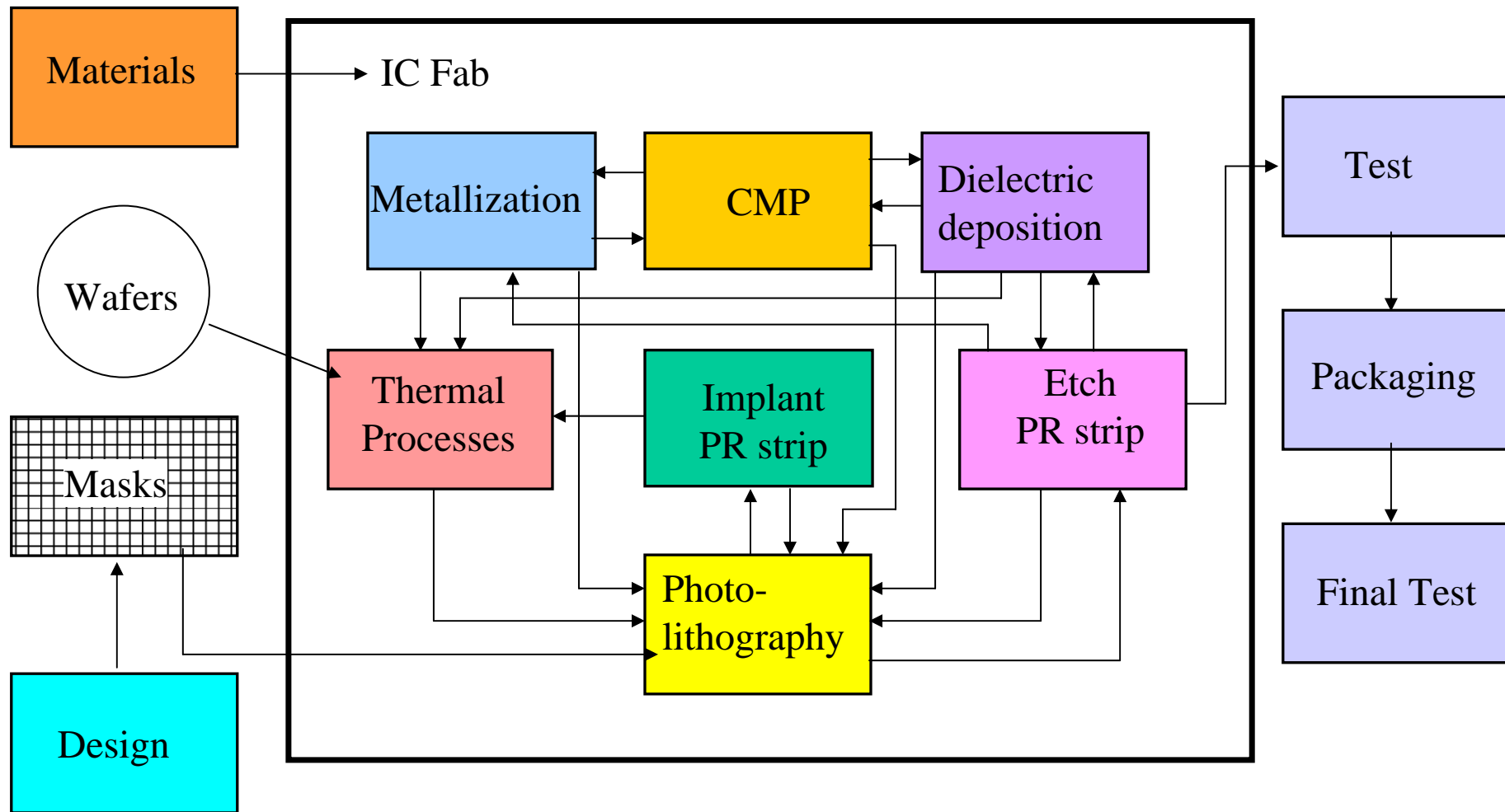
## *Introduction of IC Fabrication*

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# Objectives

- Define yield and explain its importance
- Describe the basic structure of a cleanroom.
- Explain the importance of cleanroom protocols
- List four basic operations of IC processing
- Name at least six process bays in an IC fab
- Explain the purposes of chip packaging
- Describe the standard wire bonding and flip-chip bump bonding processes

# Wafer Process Flow



# Fab Cost

- Fab cost is very high, > \$1B for 8” fab
- Clean room
- Equipment, usually > \$1M per tool
- Materials, high purity, ultra high purity
- Facilities
- People, training and pay

# Wafer Yield

$$Y_w = \frac{\textit{Wafers}_{good}}{\textit{Wafers}_{total}}$$

# Die Yield

$$Y_D = \frac{\textit{Dies}_{good}}{\textit{Dies}_{total}}$$

# Packaging Yield

$$Y_C = \frac{\textit{Chips}_{good}}{\textit{Chips}_{total}}$$

# Overall Yield

$$Y_T = Y_W \times Y_D \times Y_C$$

Overall Yield determines whether a fab is making profit or losing money



# How Does Fab Make (Loss) Money

- Cost:
  - Wafer (8"): ~\$150/wafer\*
  - Processing: ~\$1200 (\$2/wafer/step, 600 steps)
  - Packing: ~\$5/chip
- Sale:
  - ~200 chips/wafer
  - ~\$50/chip (low-end microprocessor in 2000)

\*Cost of wafer, chips per wafer, and price of chip varies, numbers here are choosing randomly based on general information.

# How Does a Fab Make (*Loss*) Money

- Cost:
- **100% yield:  $150+1200+1000 = \$2350/\text{wafer}$**
  - 50% yield:  $150+1200+500 = \$1850/\text{wafer}$
  - *0% yield:  $150+1200 = \$1350/\text{wafer}$*

- Sale:
- **100% yield:  $200 \times 50 = \$10,000/\text{wafer}$**
  - 50% yield:  $100 \times 50 = \$5,000/\text{wafer}$
  - *0% yield:  $0 \times 50 = \$0.00/\text{wafer}$*

- Profit Margin:
- **100% yield:  $10000 - 2350 = \$7650/\text{wafer}$**
  - 50% yield :  $5000 - 1850 = \$3150/\text{wafer}$
  - *0% yield :  $0 - 1350 = -\$1350/\text{wafer}$*

# Question

- If yield for every process step is 99%, what is the overall processing yield after 600 process steps?

# Answer

- It equals to 99% times 99% 600 times
- $0.99^{600} = 0.0024 = 0.24\%$
- Almost no yield

# Throughput

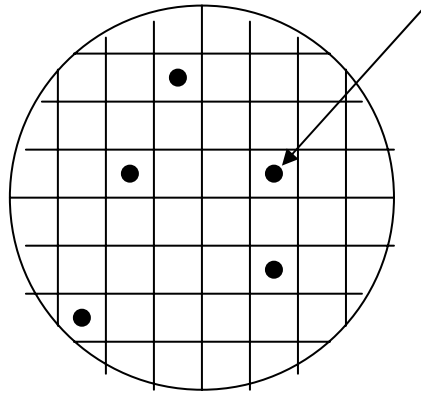
- Number of wafers able to process
  - Fab: wafers/month (typically 10,000)
  - Tool: wafers/hour (typically 60)
- At high yield, high throughput brought

# Defects and Yield

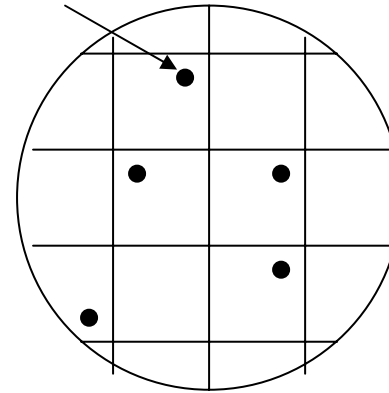
$$Y \propto \frac{1}{(1 + DA)^n}$$

# Yield and Die Size

Killer Defects

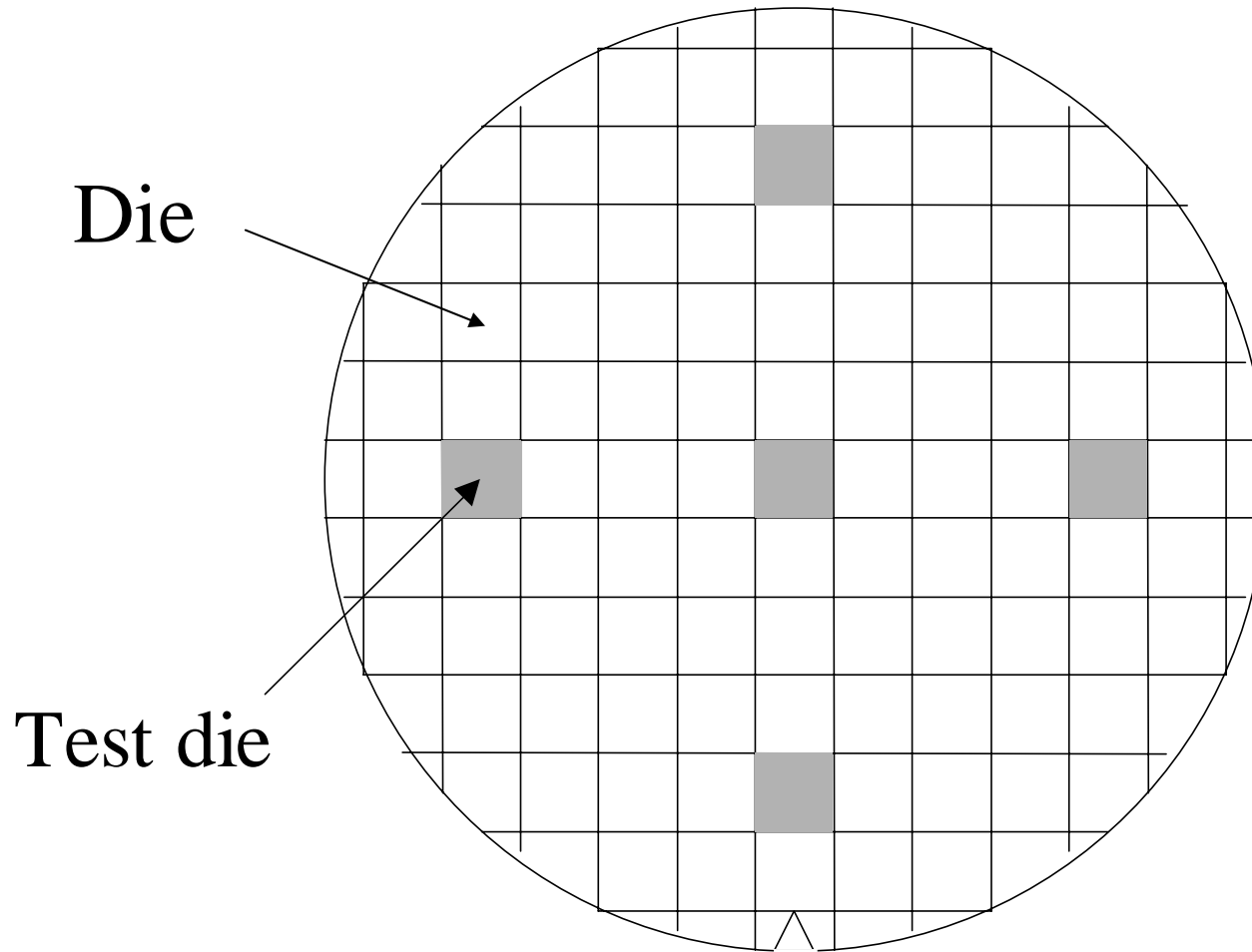


$$Y = 28/32 = 87.5\%$$



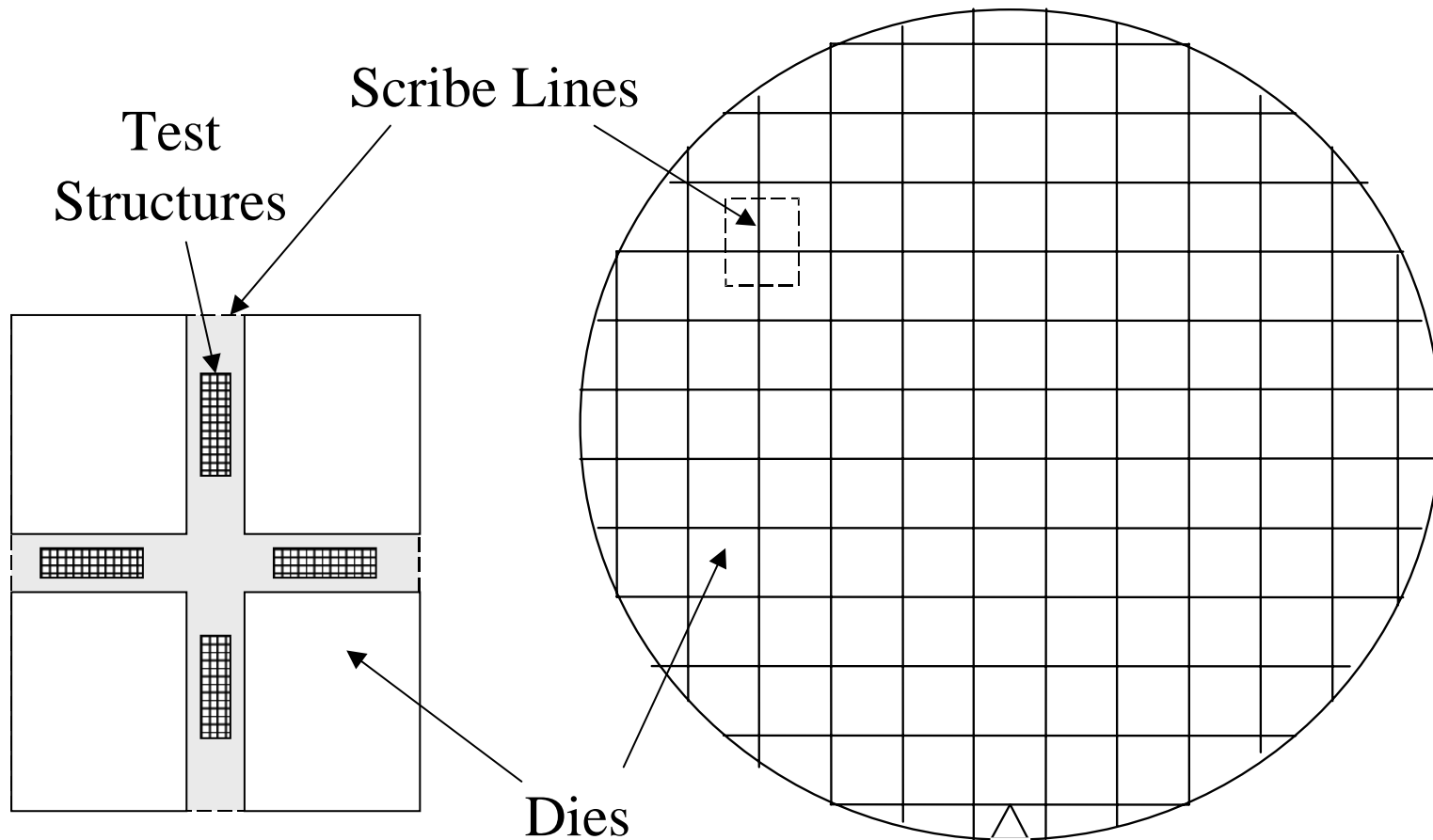
$$Y = 2/6 = 33.3\%$$

# Illustration of a Production Wafer





# Illustration of a Production Wafer



# Clean Room

- Artificial environment with low particle counts
- Started in medical application for post-surgery infection prevention
- Particles kills yield
- IC fabrication must in a clean room

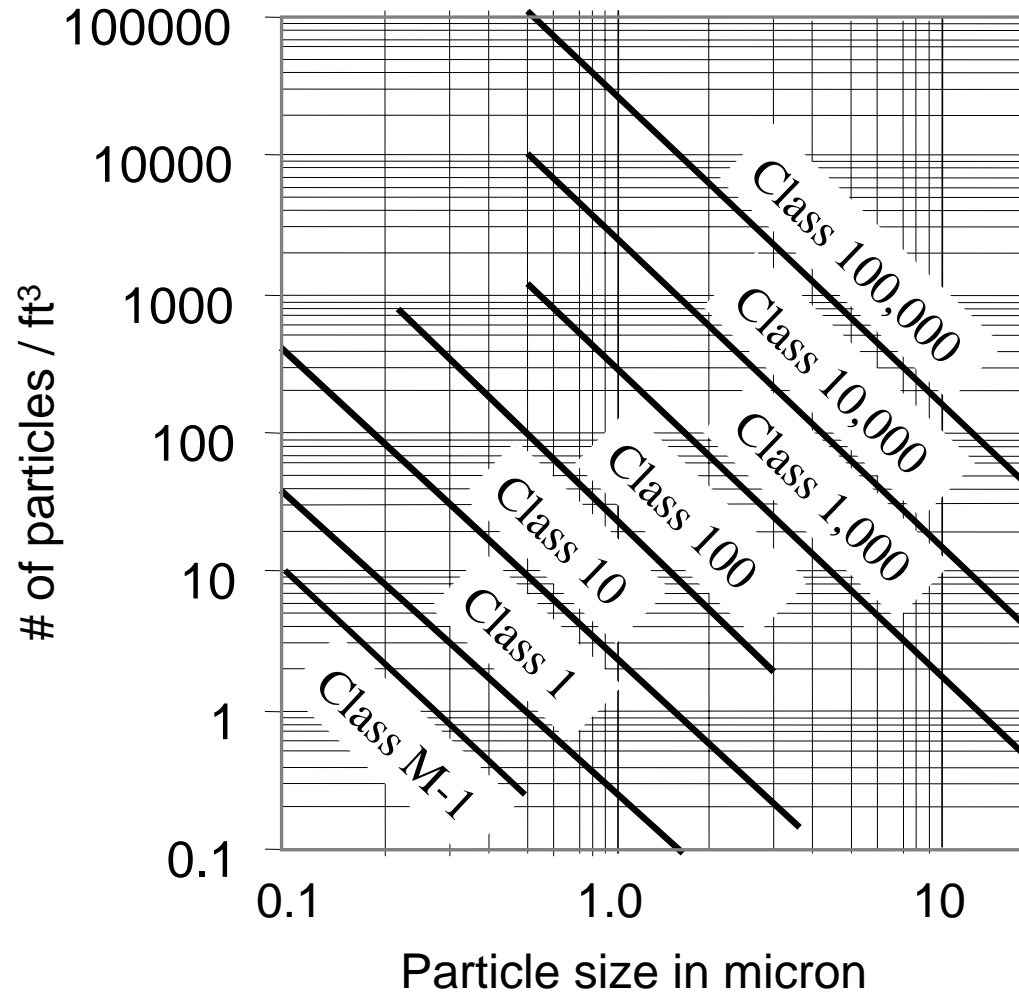
# Clean Room

- First used for surgery room to avoid bacteria contamination
- Adopted in semiconductor industry in 1950
- Smaller device needs higher grade clean room
- Less particle, more expensive to build

# Clean Room Class

- Class 10 is defined as less than 10 particles with diameter larger than  $0.5 \mu\text{m}$  per cubic foot.
- Class 1 is defined as less than 1 such particles per cubic foot.
- 0.18 mm device require higher than Class 1 grade clean room.

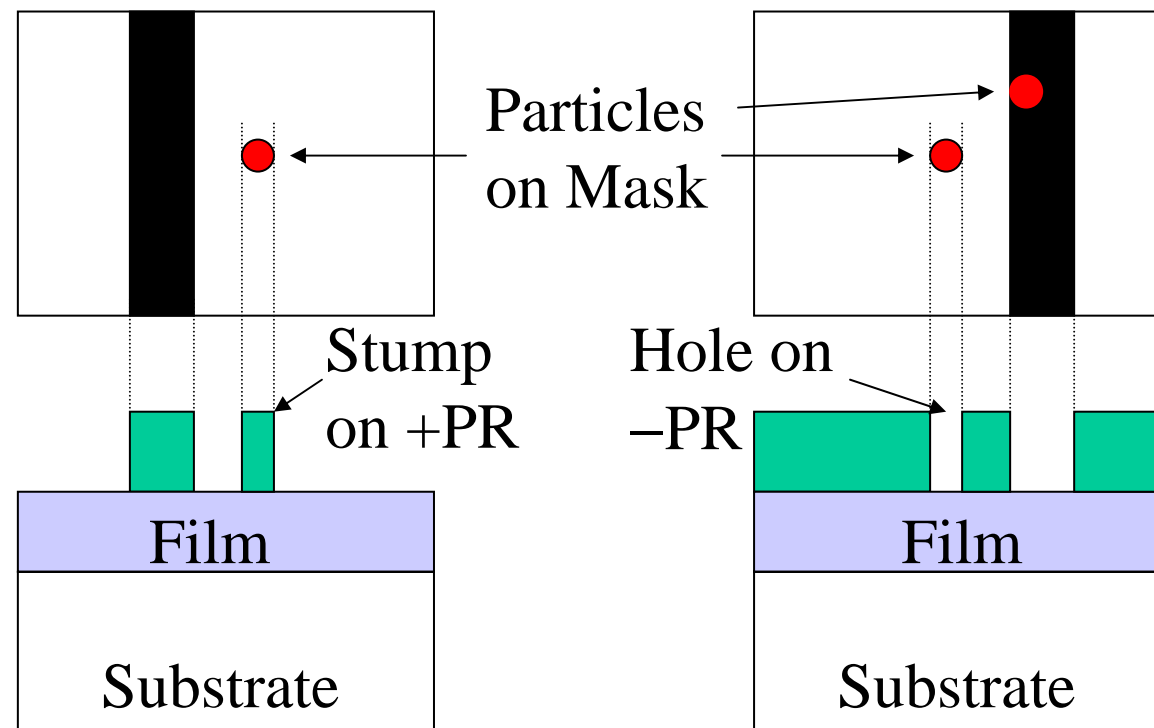
# Cleanroom Classes



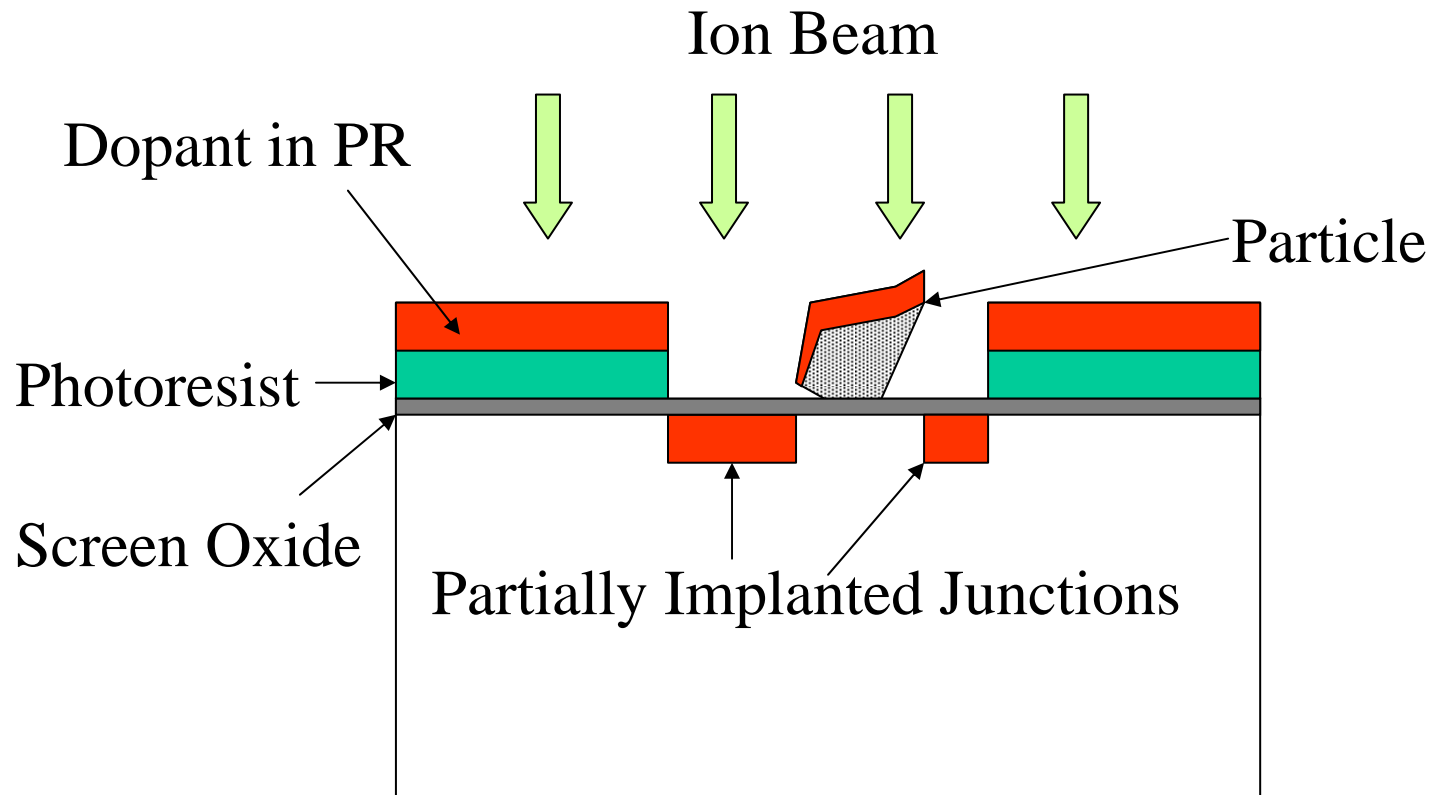
# Definition of Airborne Particulate Cleanliness Class per Fed. Std. 209E

| Class | Particles/ft <sup>3</sup> |        |        |        |      |
|-------|---------------------------|--------|--------|--------|------|
|       | 0.1 μm                    | 0.2 μm | 0.3 μm | 0.5 μm | 5 μm |
| M-1   | 9.8                       | 2.12   | 0.865  | 0.28   |      |
| 1     | 35                        | 7.5    | 3      | 1      |      |
| 10    | 350                       | 75     | 30     | 10     |      |
| 100   |                           | 750    | 300    | 100    |      |
| 1000  |                           |        |        | 1000   | 7    |
| 10000 |                           |        |        | 10000  | 70   |

# Effect of Particles on Masks

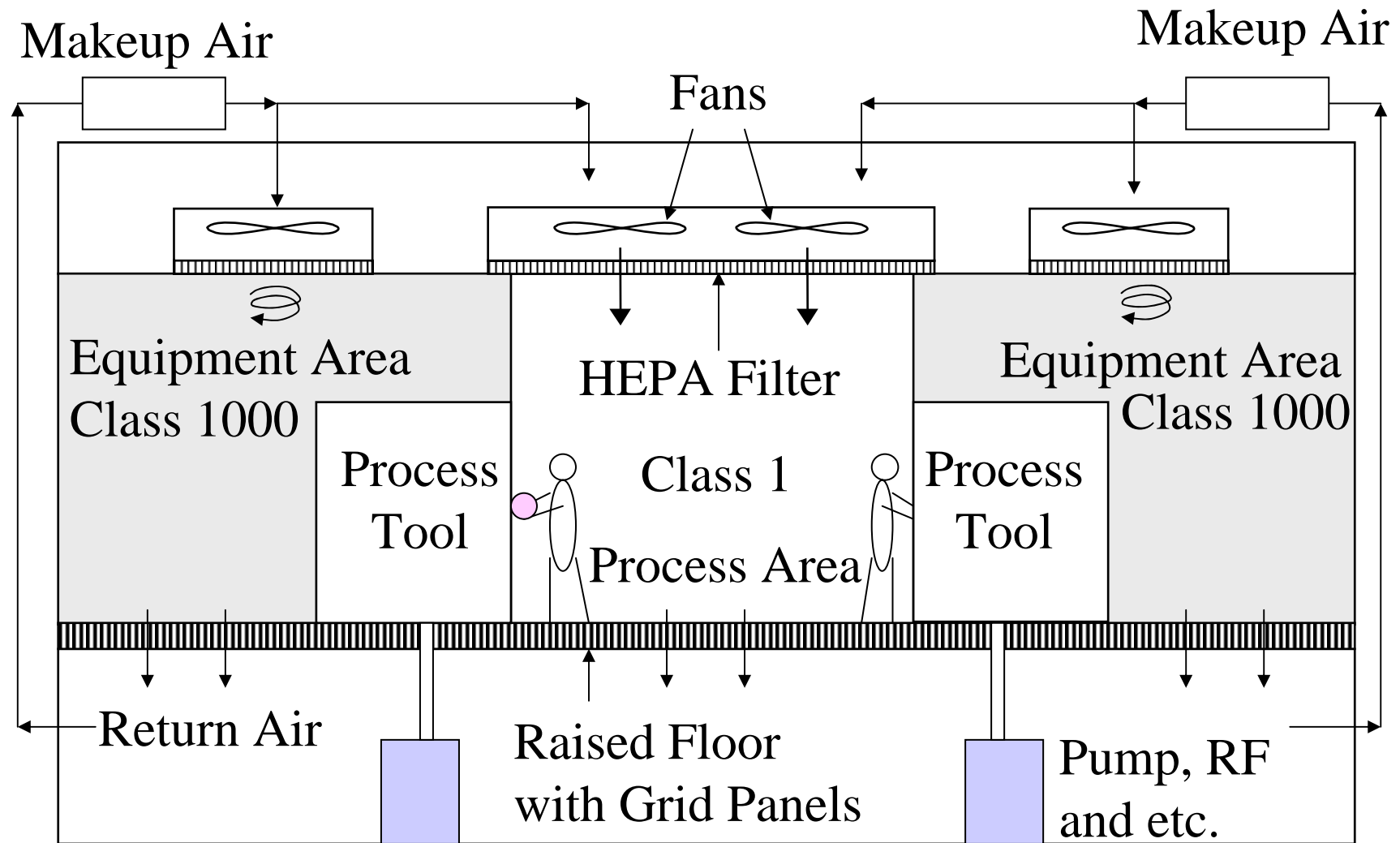


# Effect of Particle Contamination





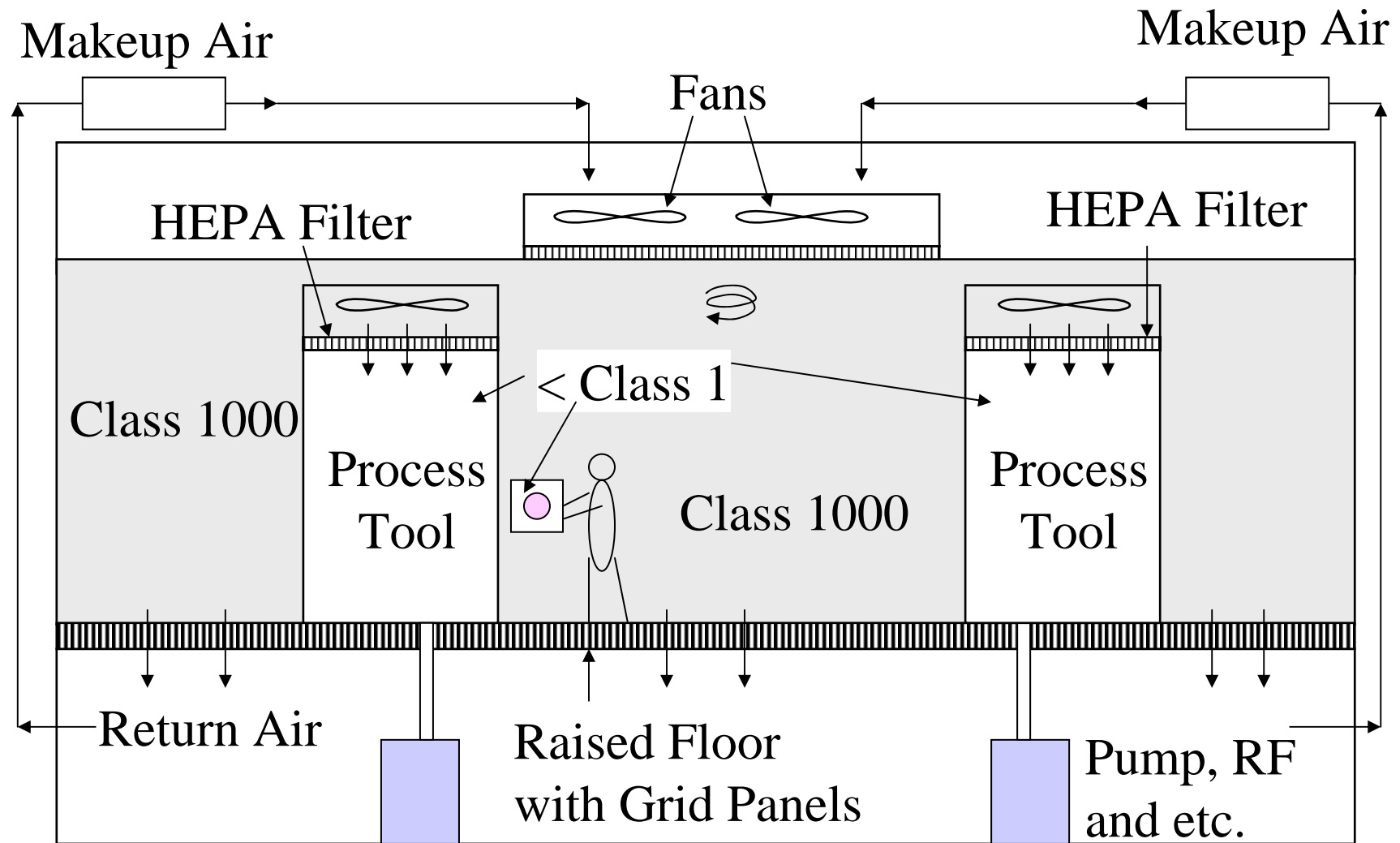
# Cleanroom Structure



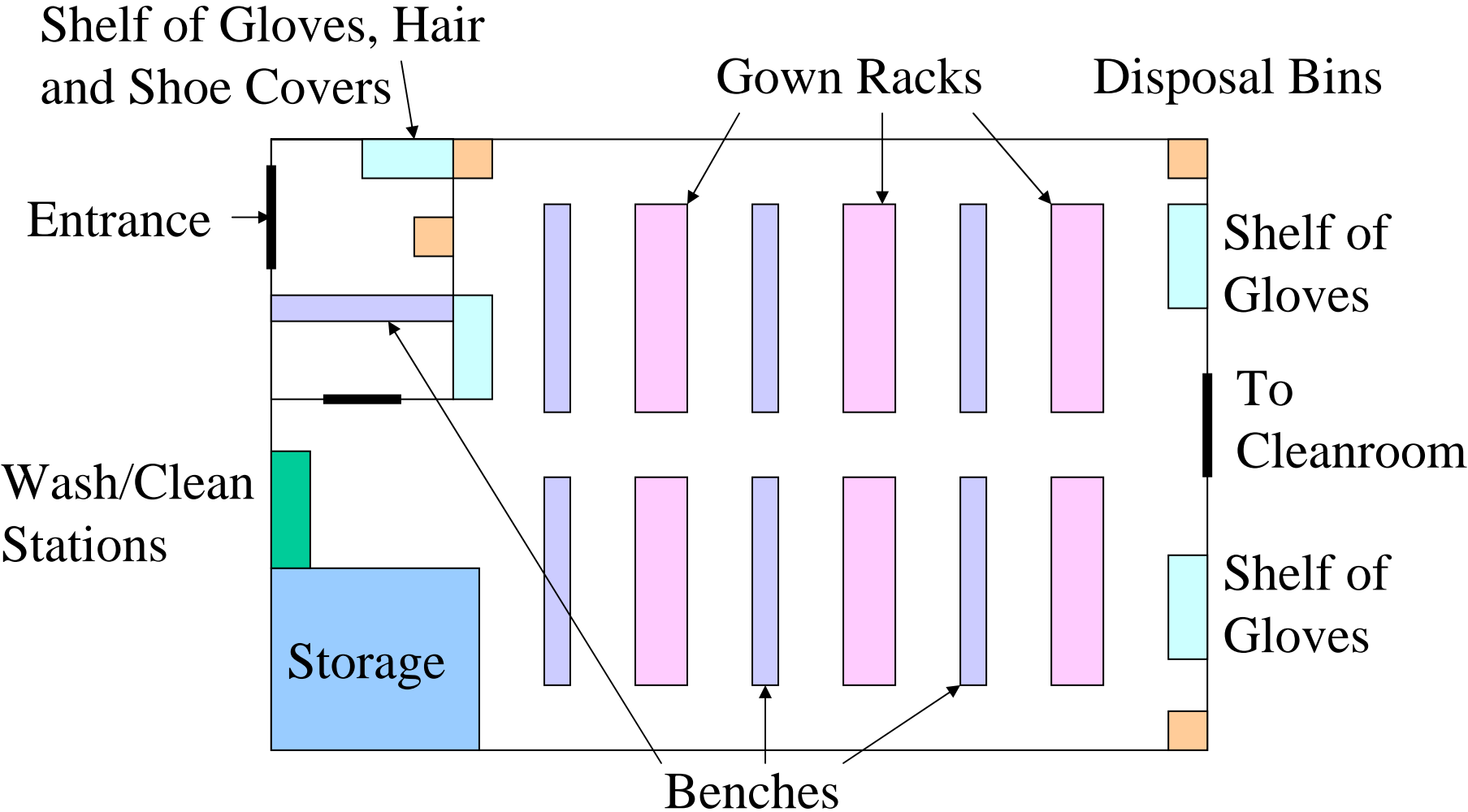
# Mini-environment

- Class 1000 cleanroom, lower cost
- Boardroom arrangement, no walls between process and equipment
- Better than class 1 environment around wafers and the process tools
- Automatic wafer transfer between process tools

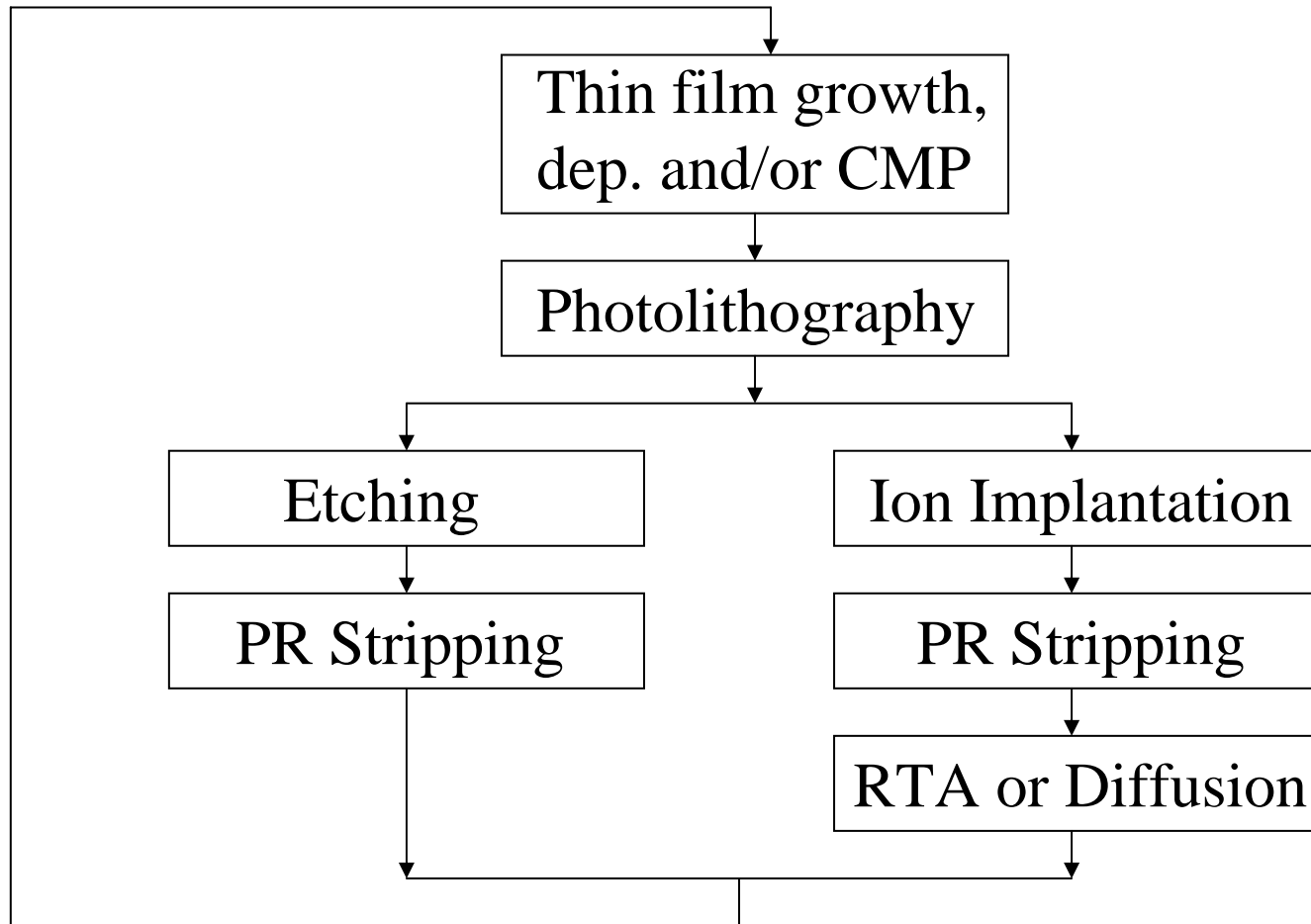
# Mini-Environment Cleanroom



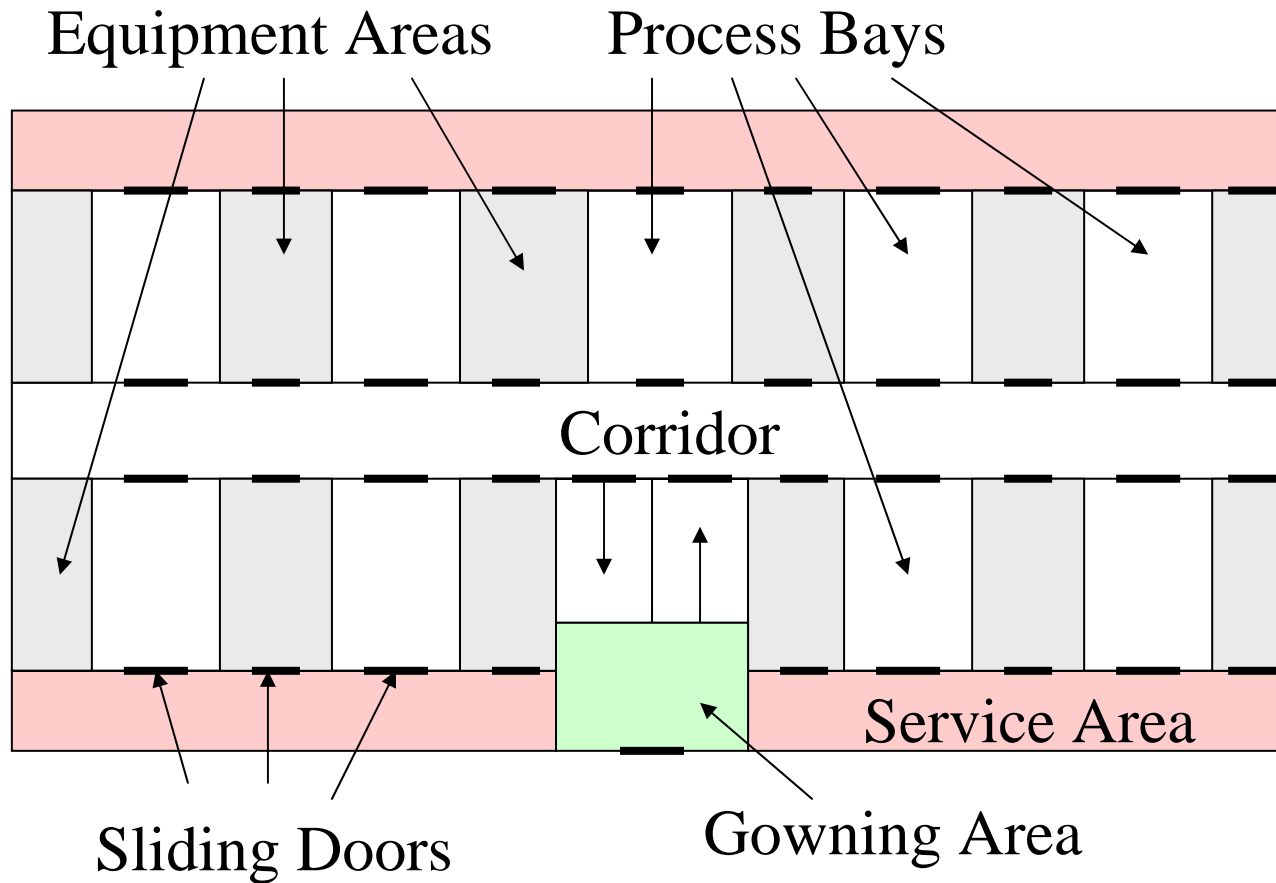
# Gowning Area



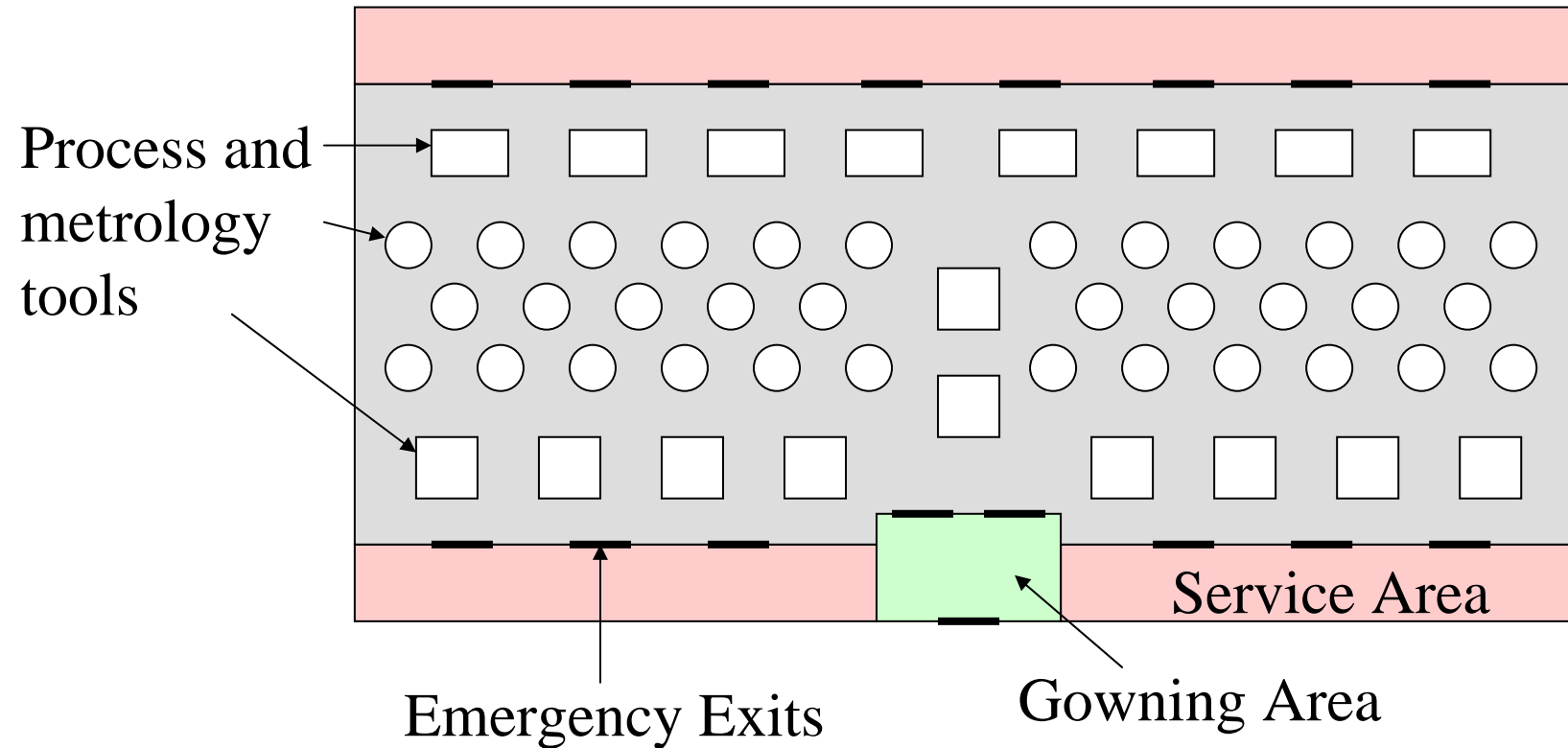
# IC Fabrication Process Module



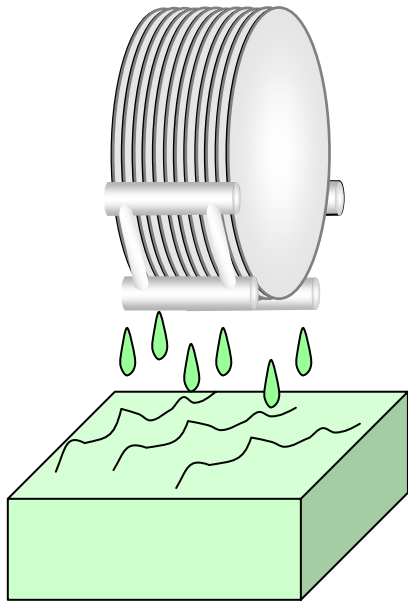
# Illustration of Fab Floor



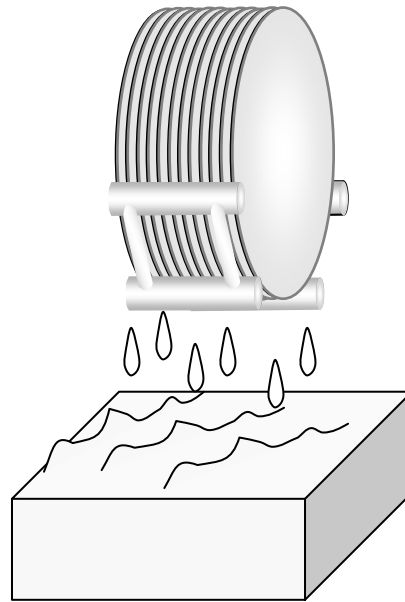
# Mini-environment Fab Floor



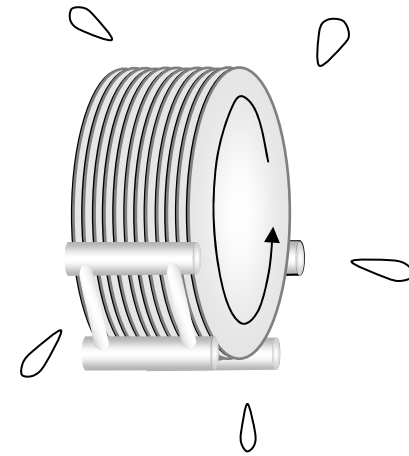
# Wet Processes



Etch, PR strip, or clean



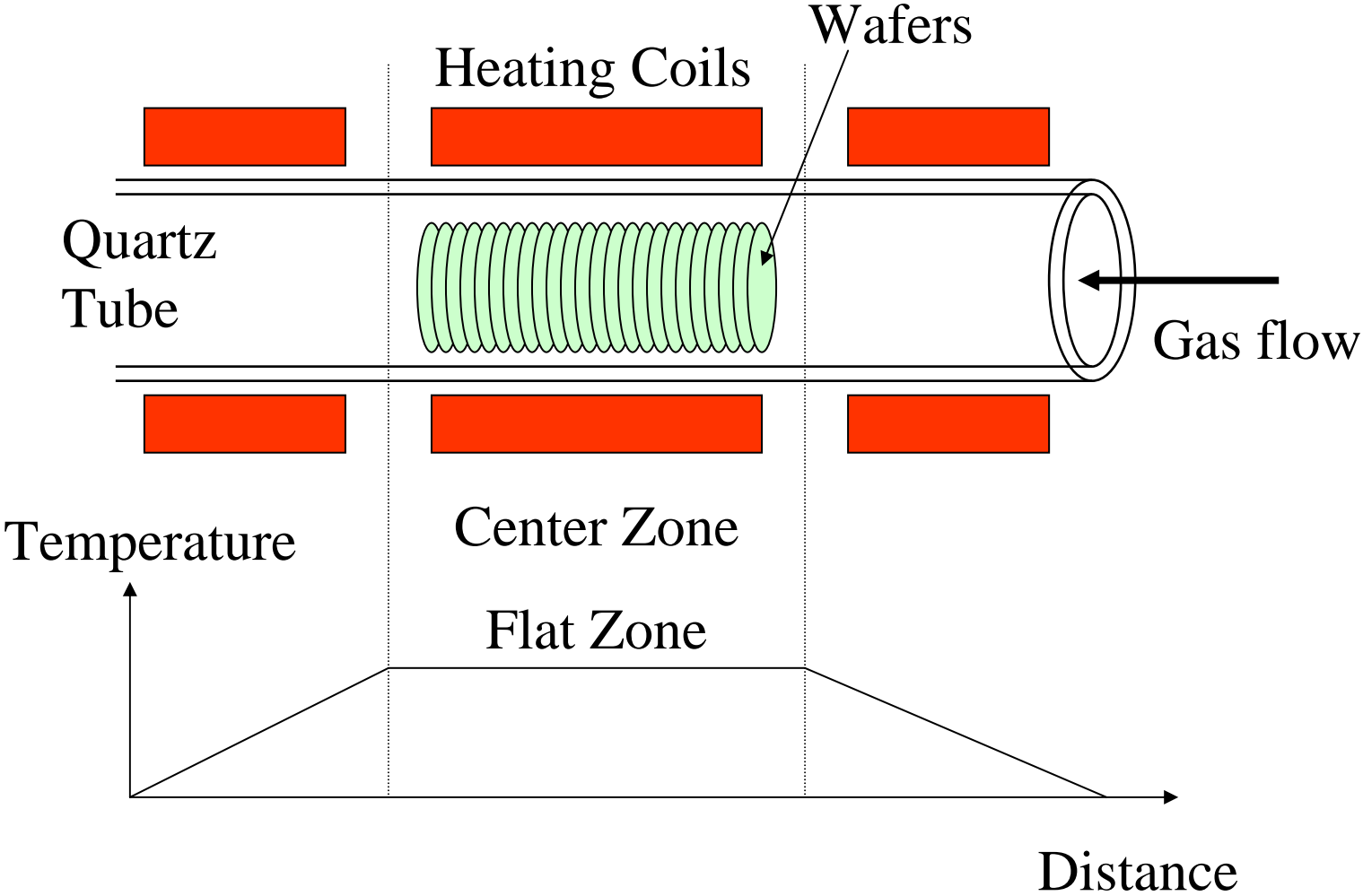
Rinse



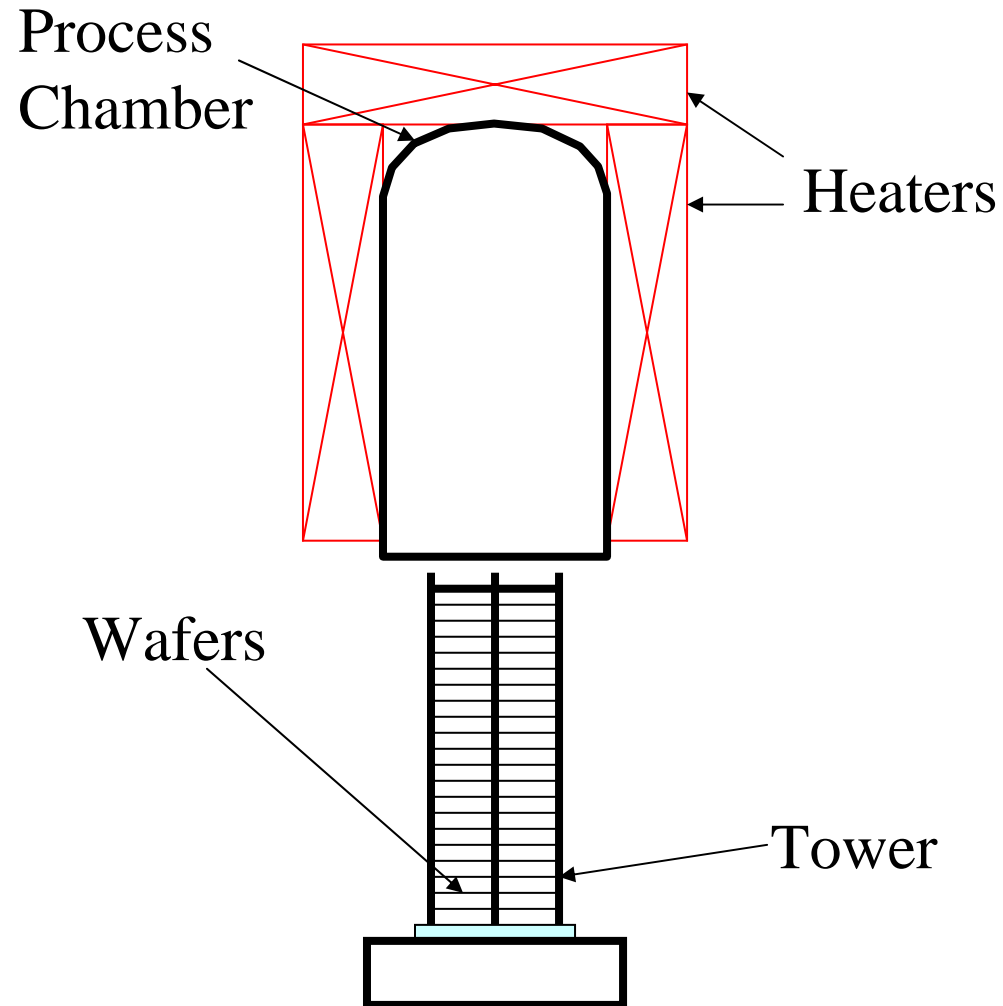
Dry



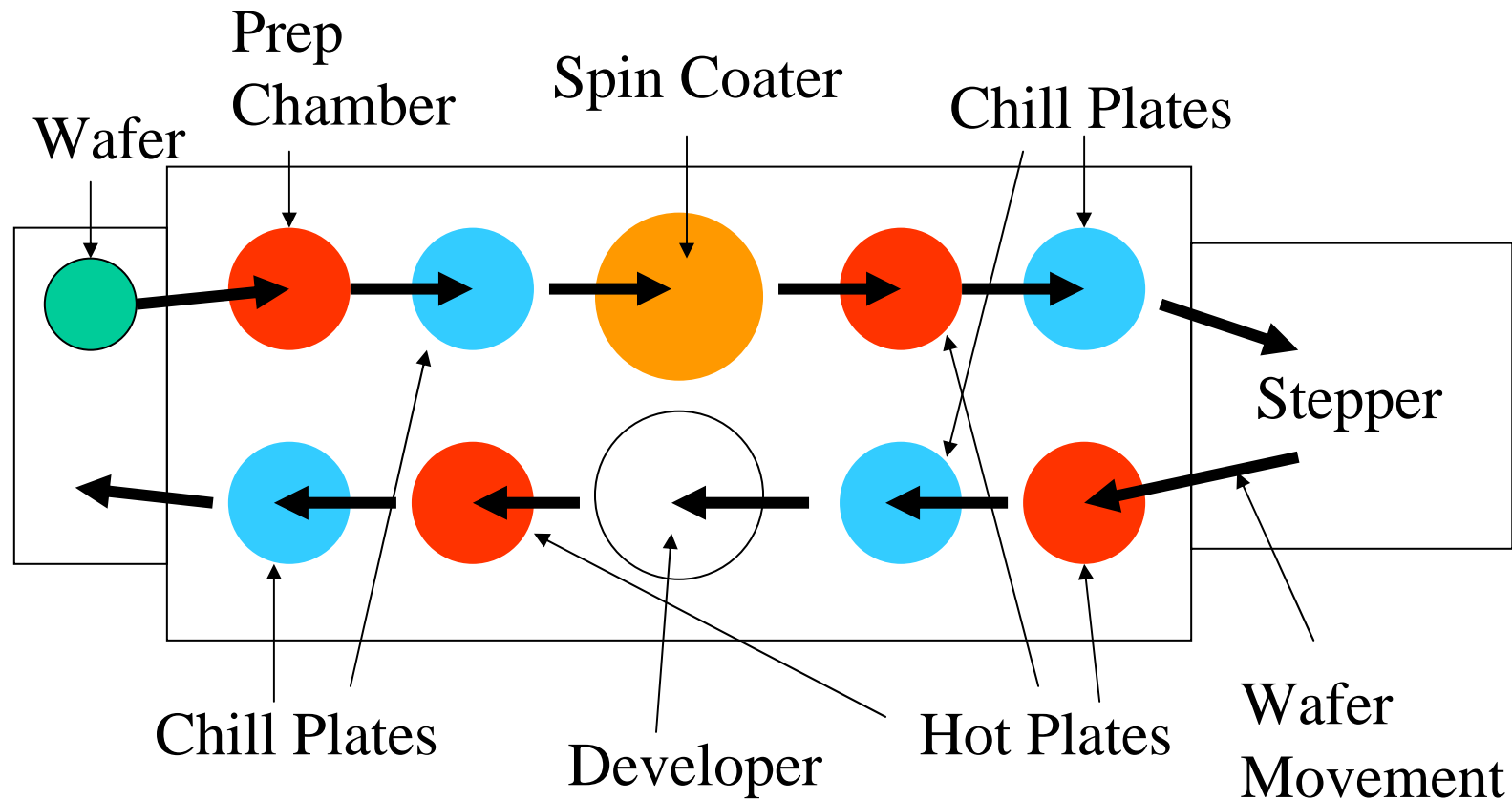
# Horizontal Furnace



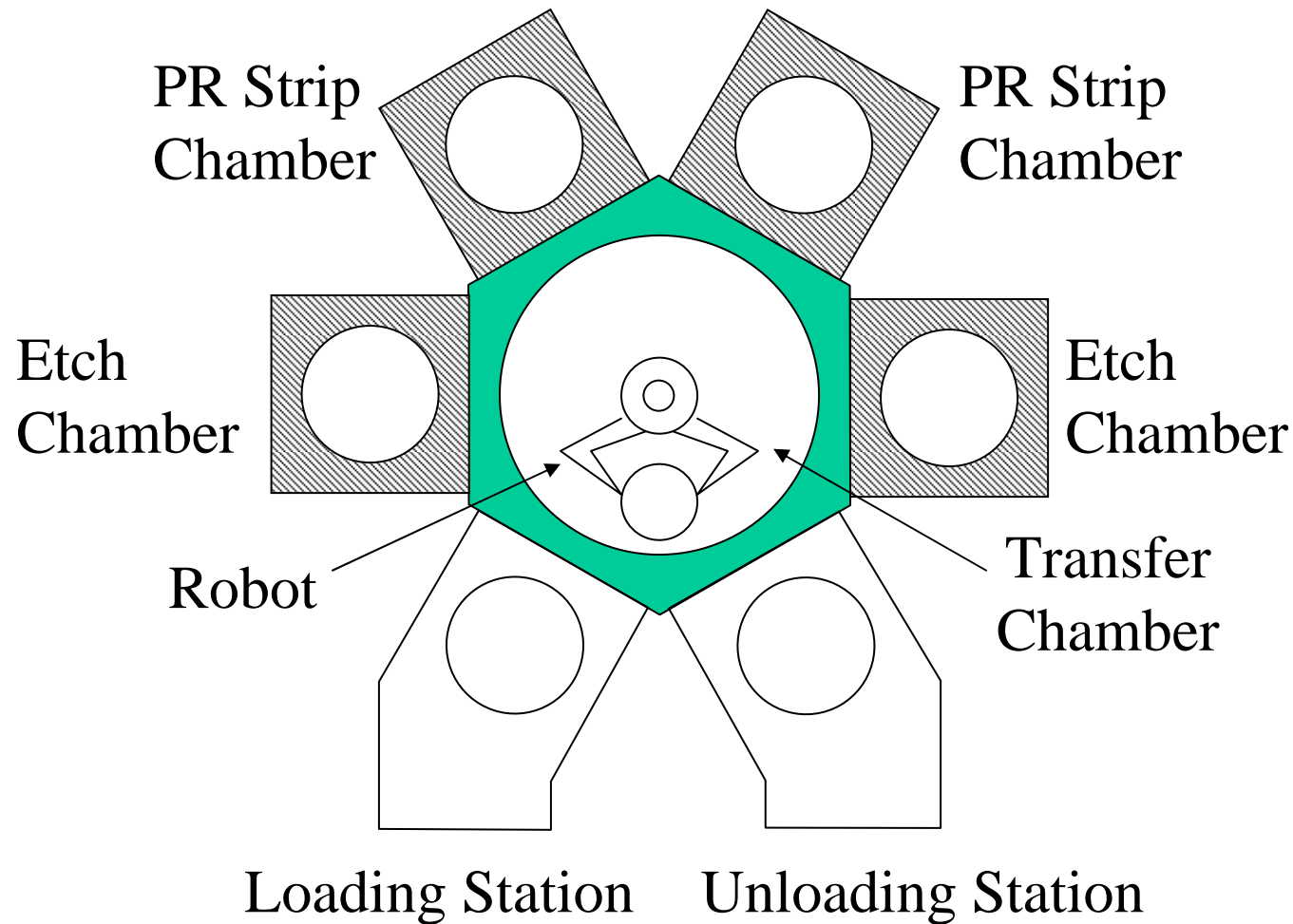
# Vertical Furnace



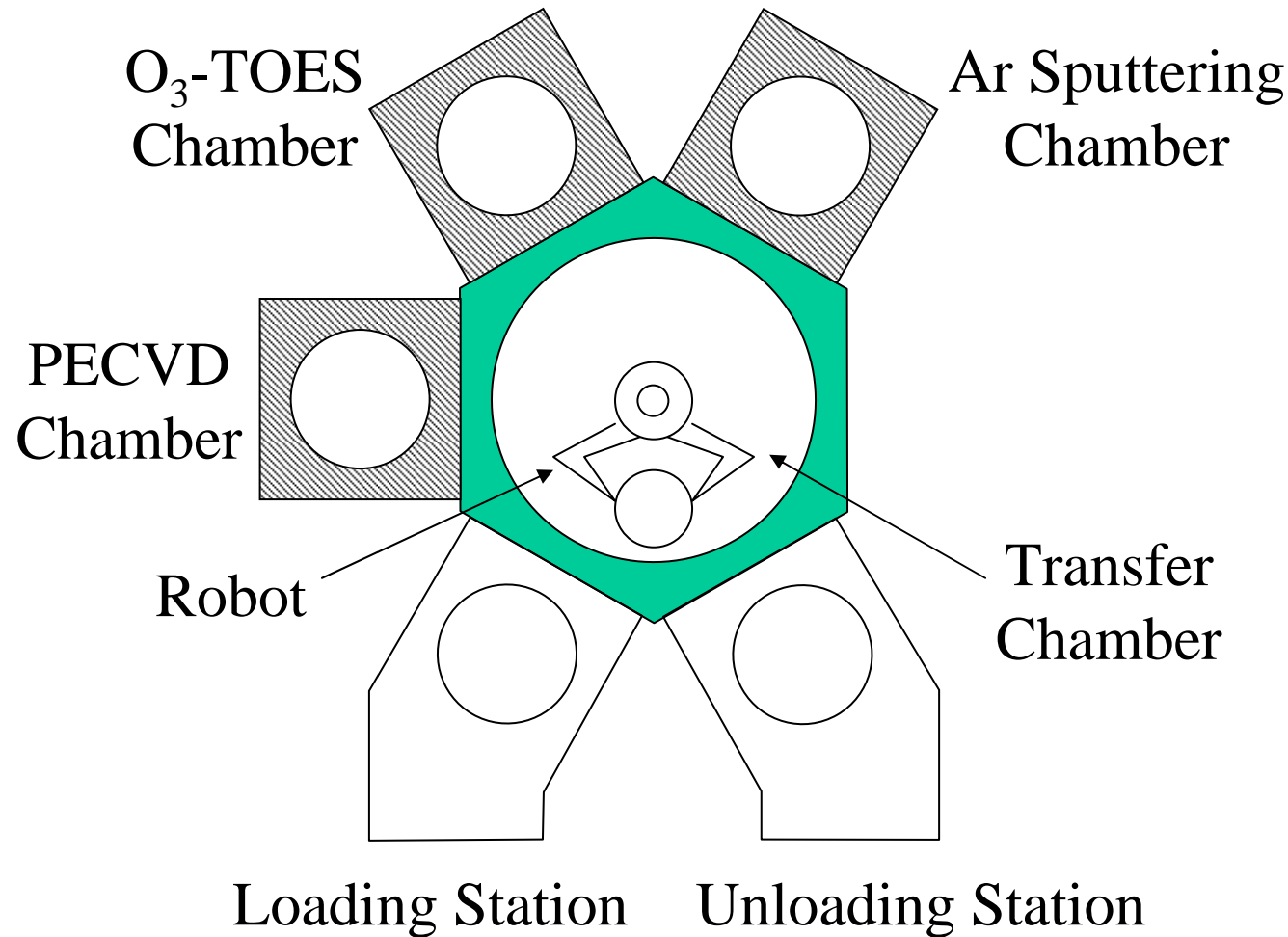
# Schematic of a Track Stepper Integrated System



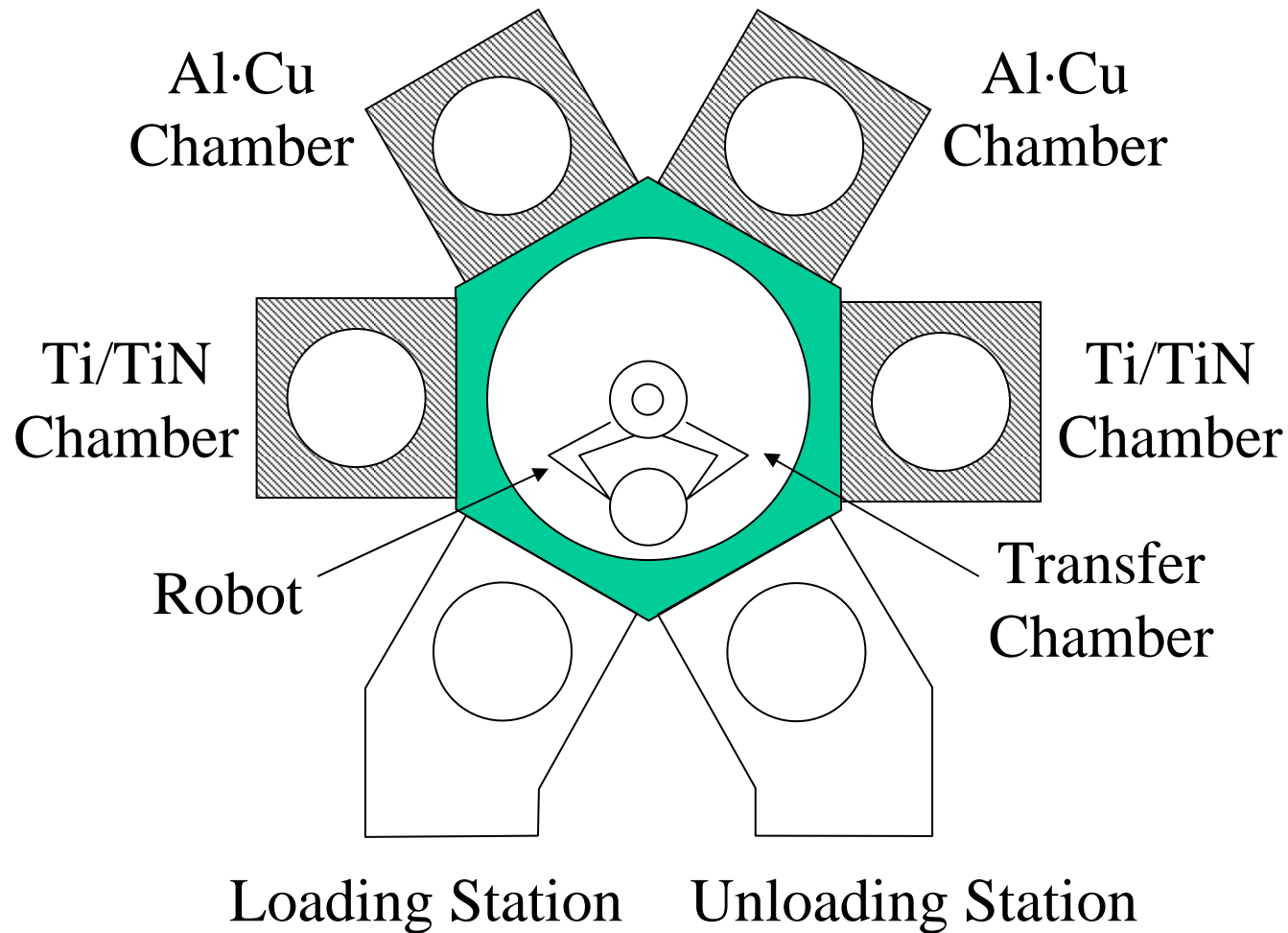
# Cluster Tool with Etch and Strip Chambers



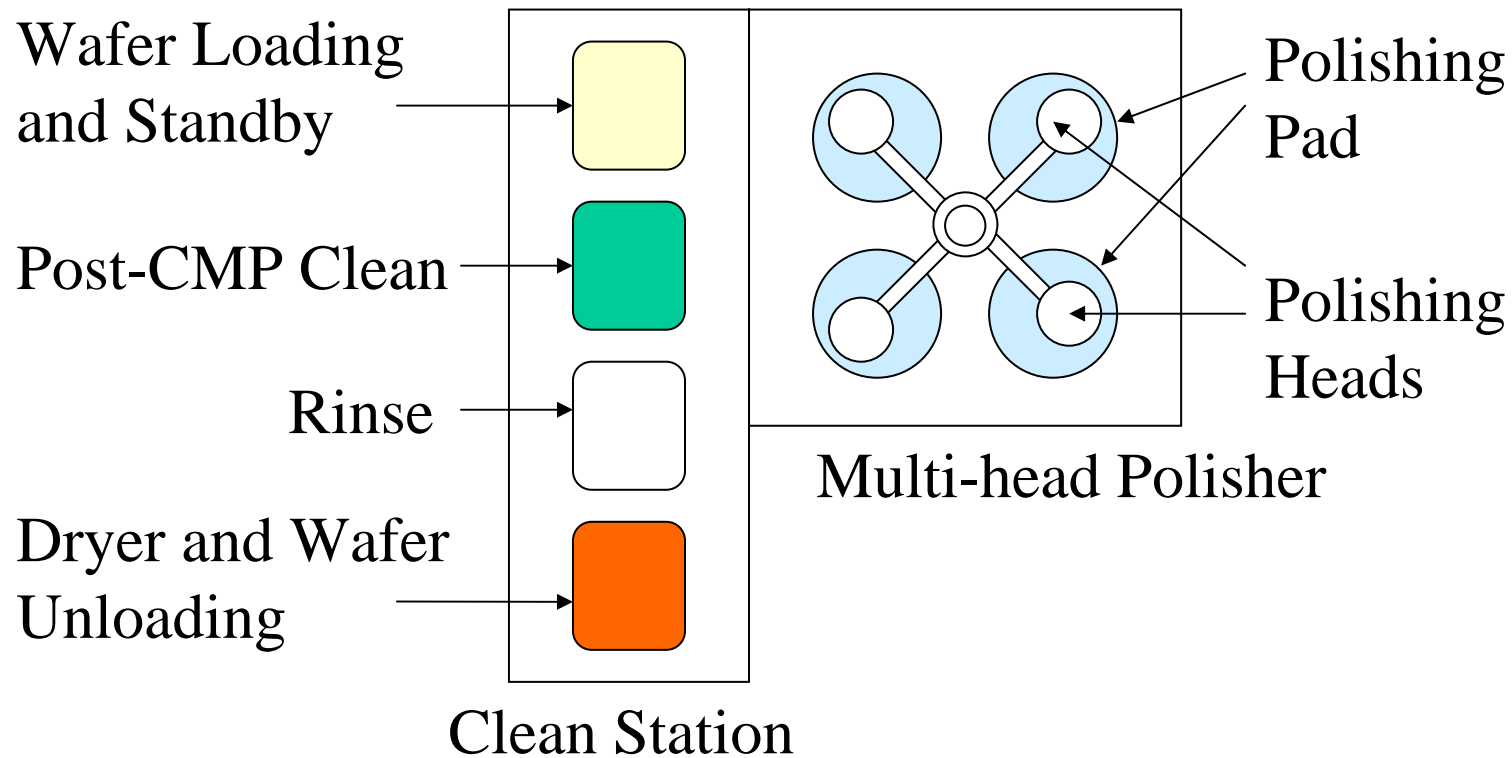
# Cluster Tool with Dielectric CVD and Etchback Chambers



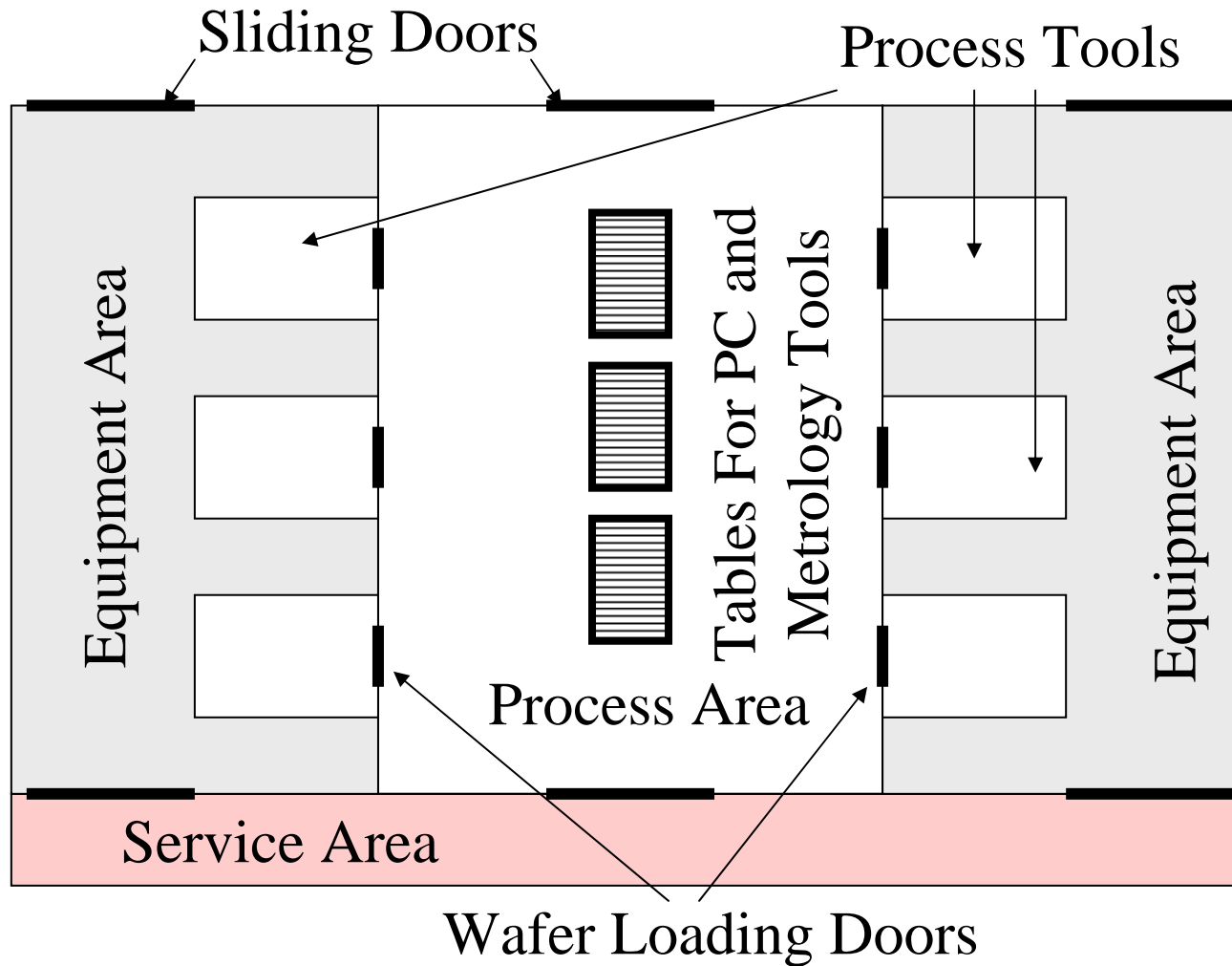
# Cluster Tool with PVD Chambers



# Dry-in Dry-out CMP System

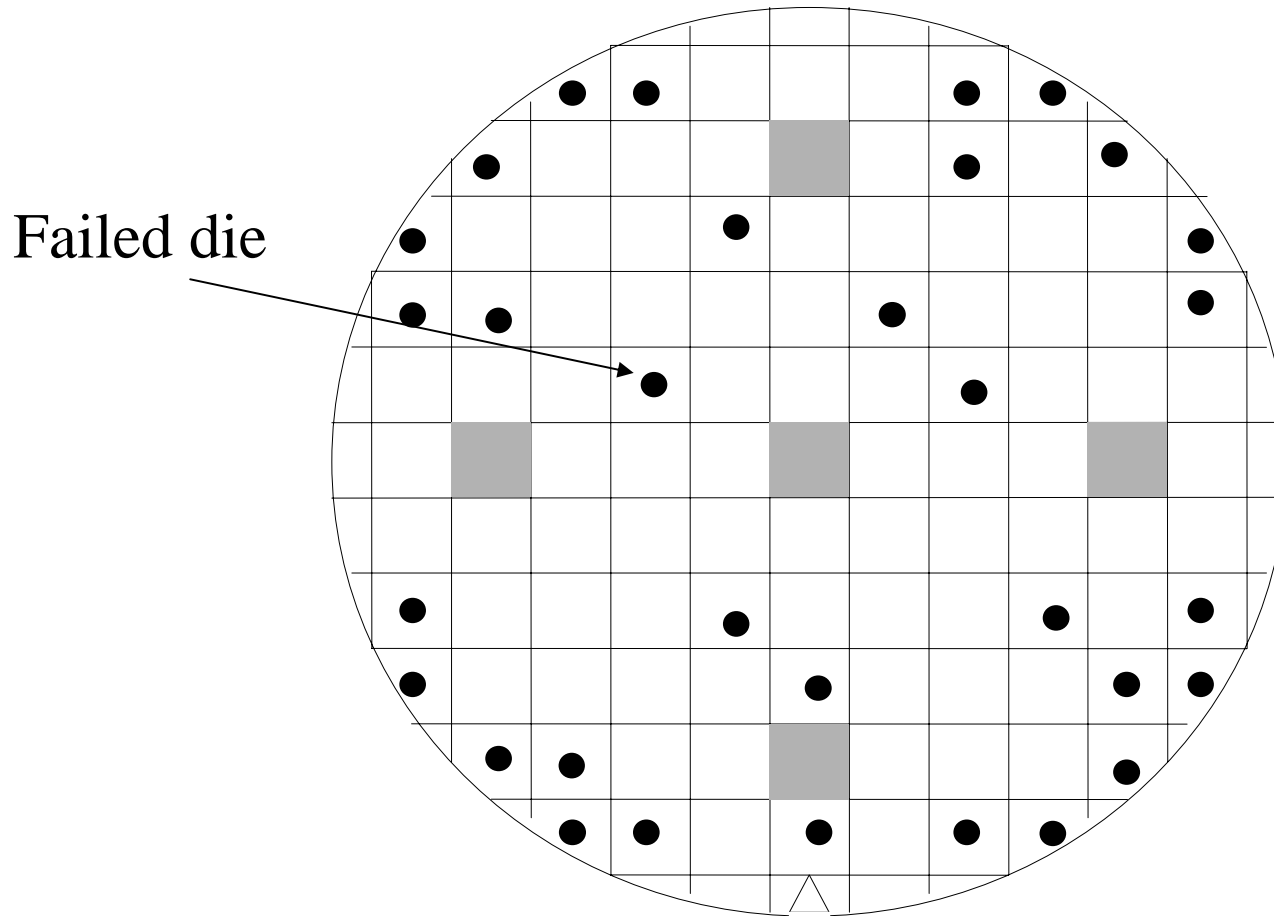


# Process Bay and Equipment Areas



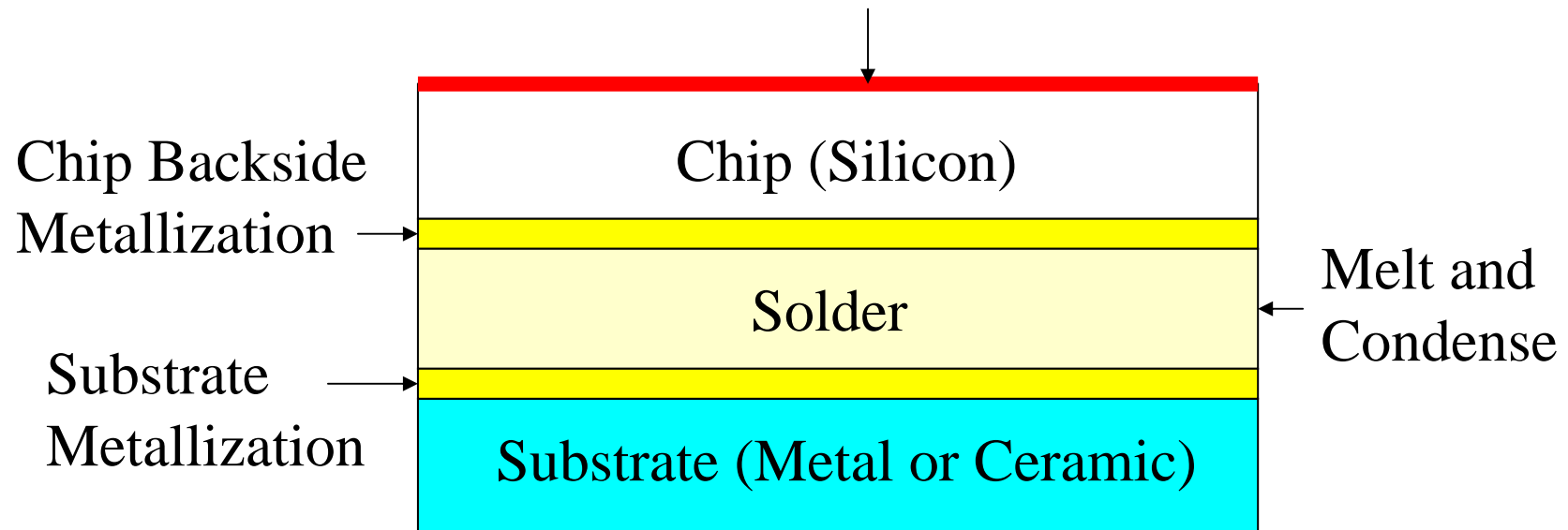


# Test Results

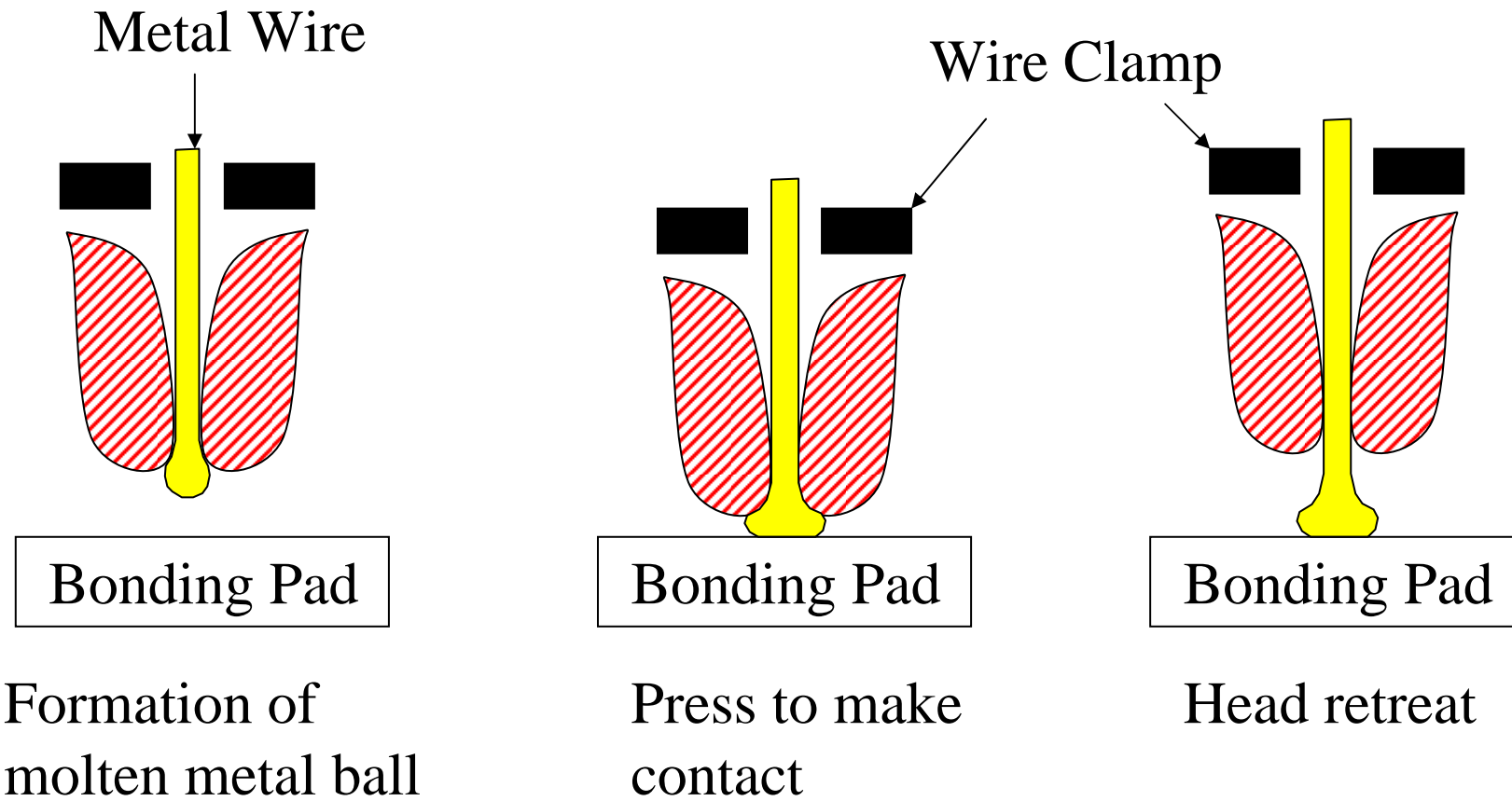


# Chip-Bond Structure

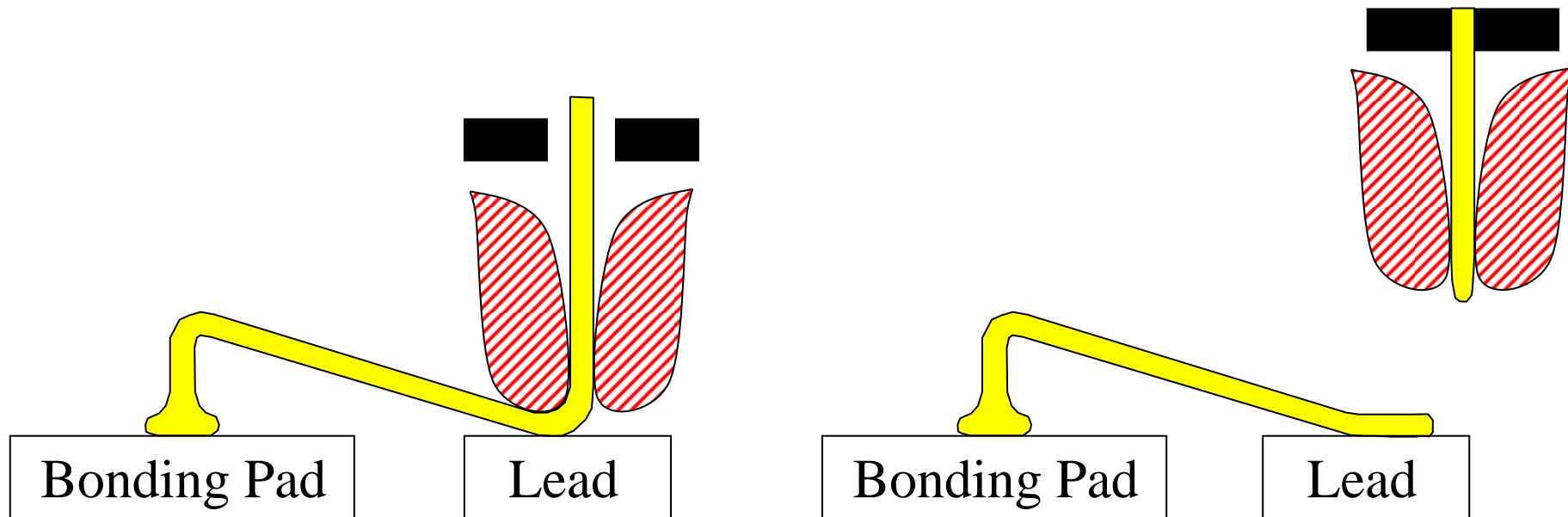
Microelectronics Devices and Circuits



# Wire Bonding



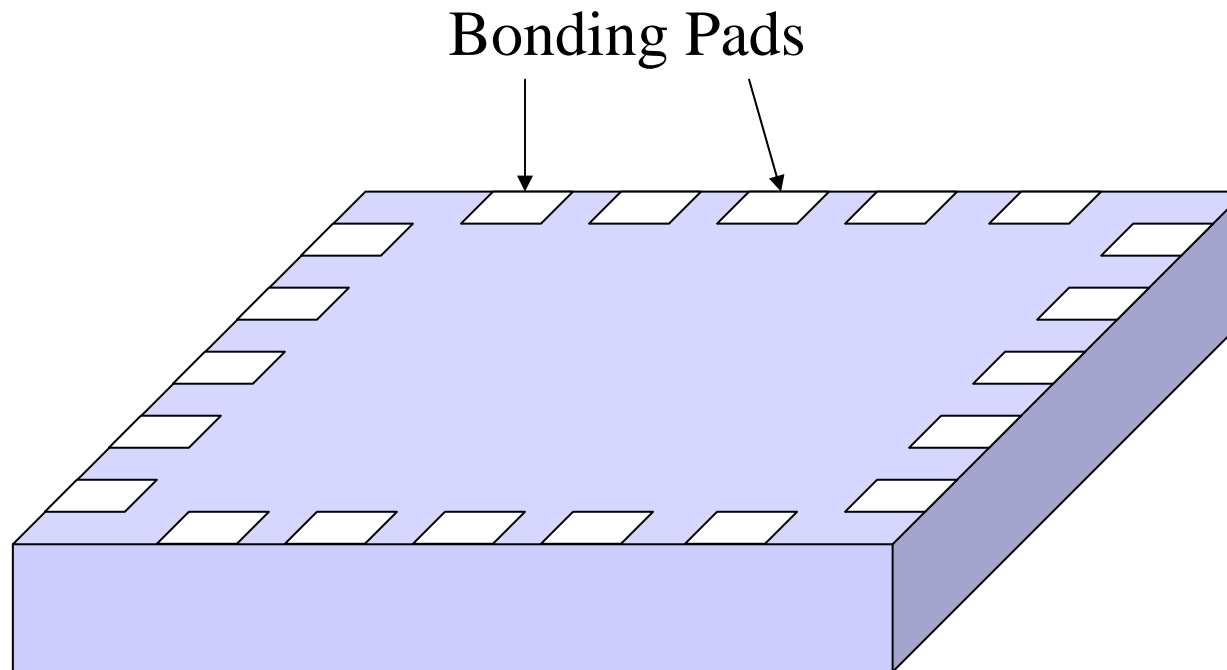
# Wire Bonding



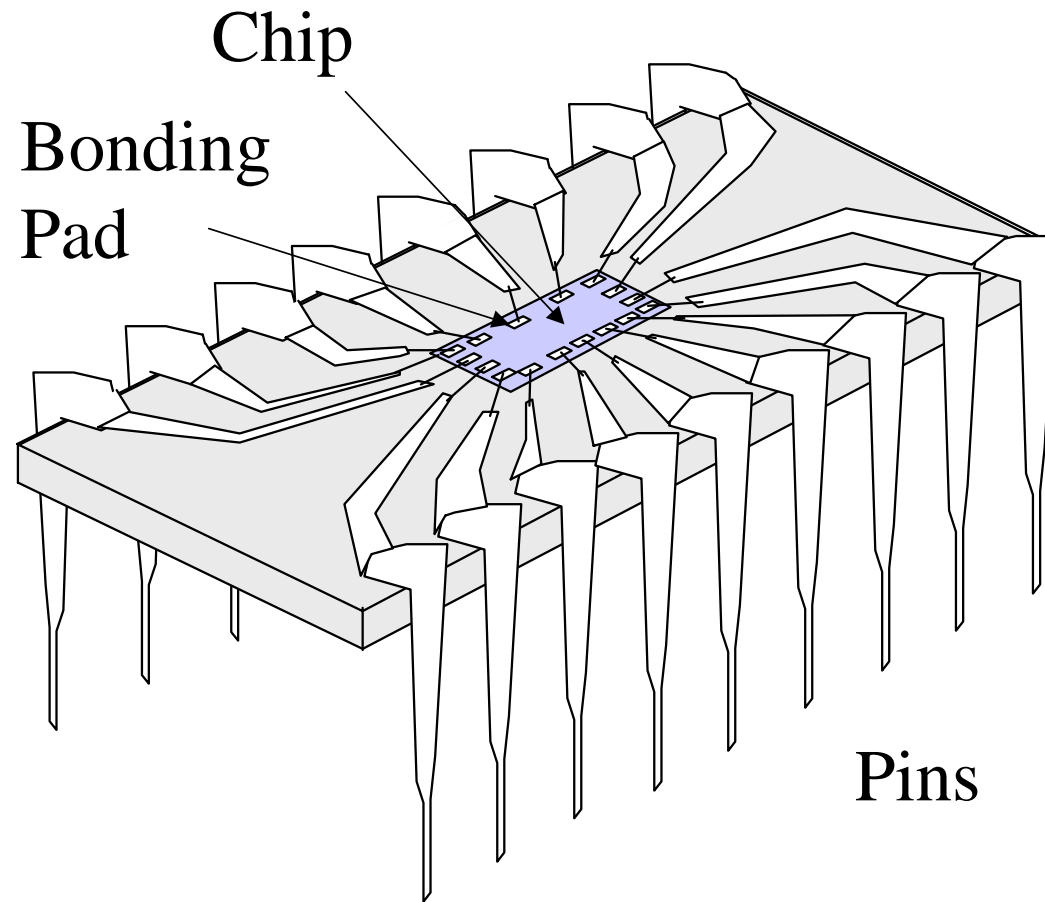
Lead contact with  
pressure and heat

Clamp closed with heat  
on to break the wire

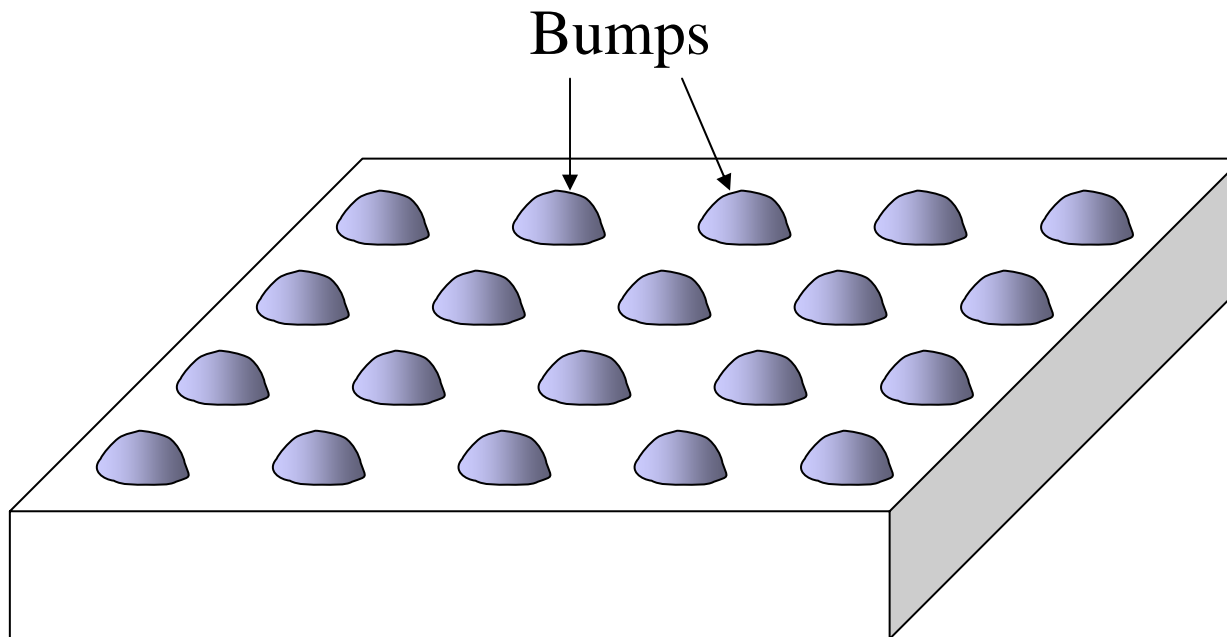
# IC Chip with Bonding Pads



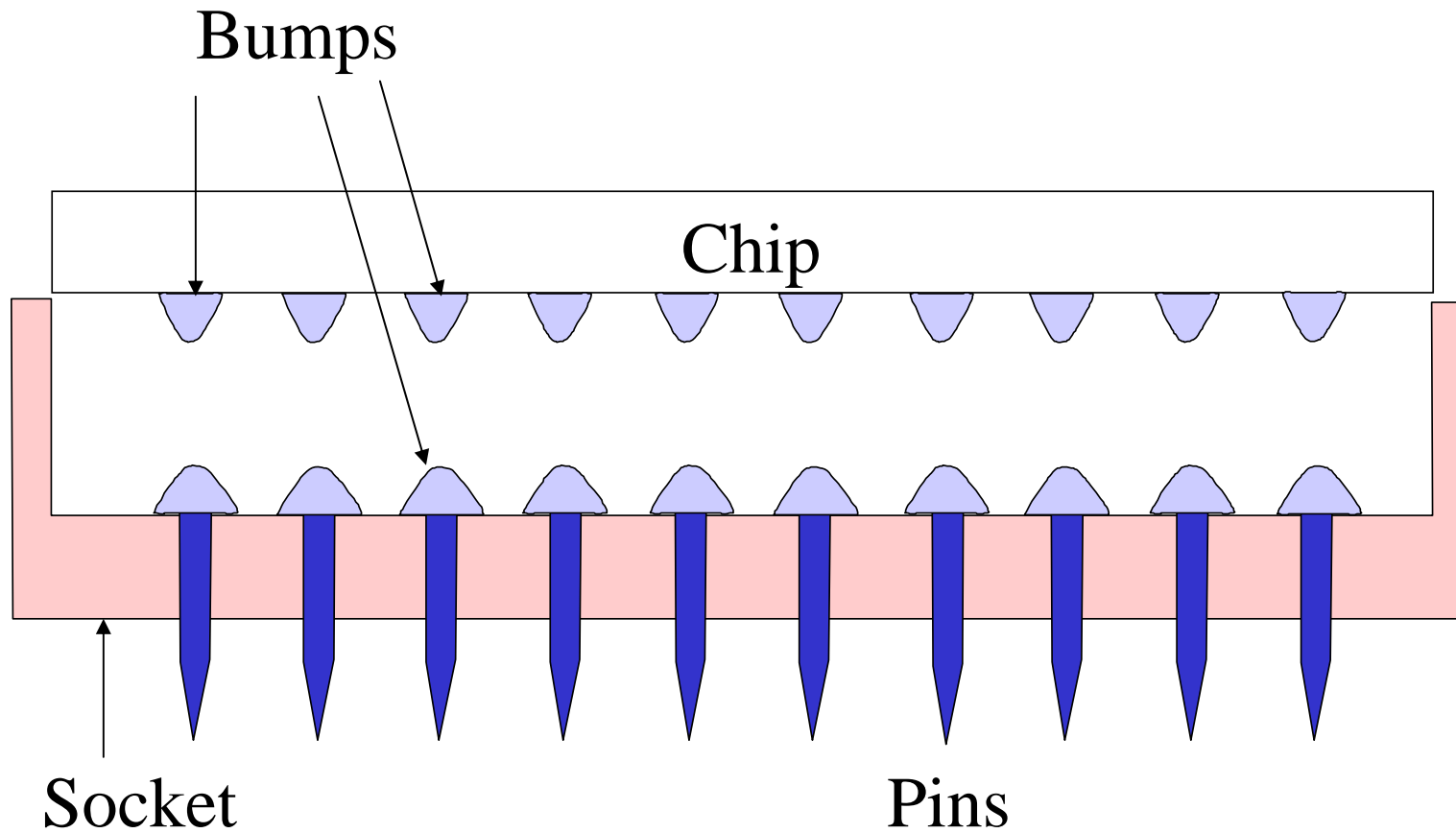
# IC Chip Packaging



# Chip with Bumps

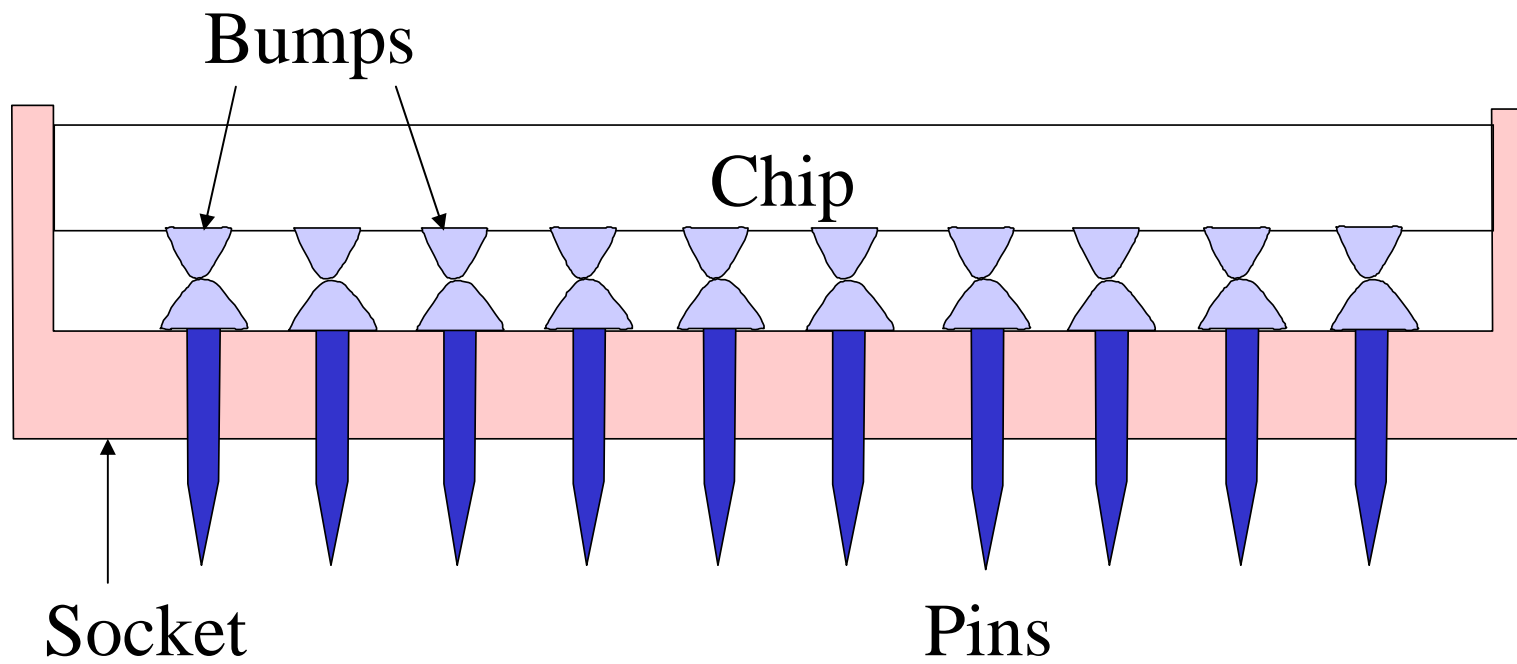


# Flip Chip Packaging

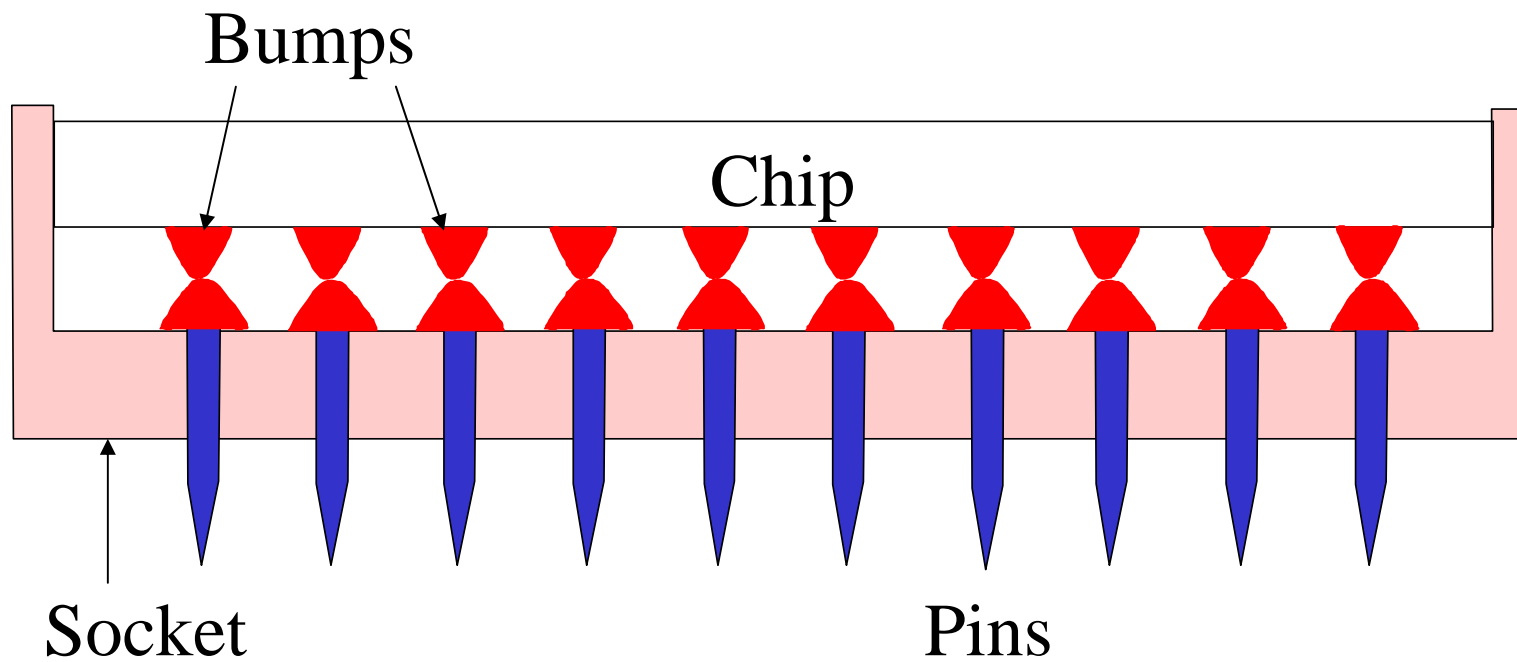




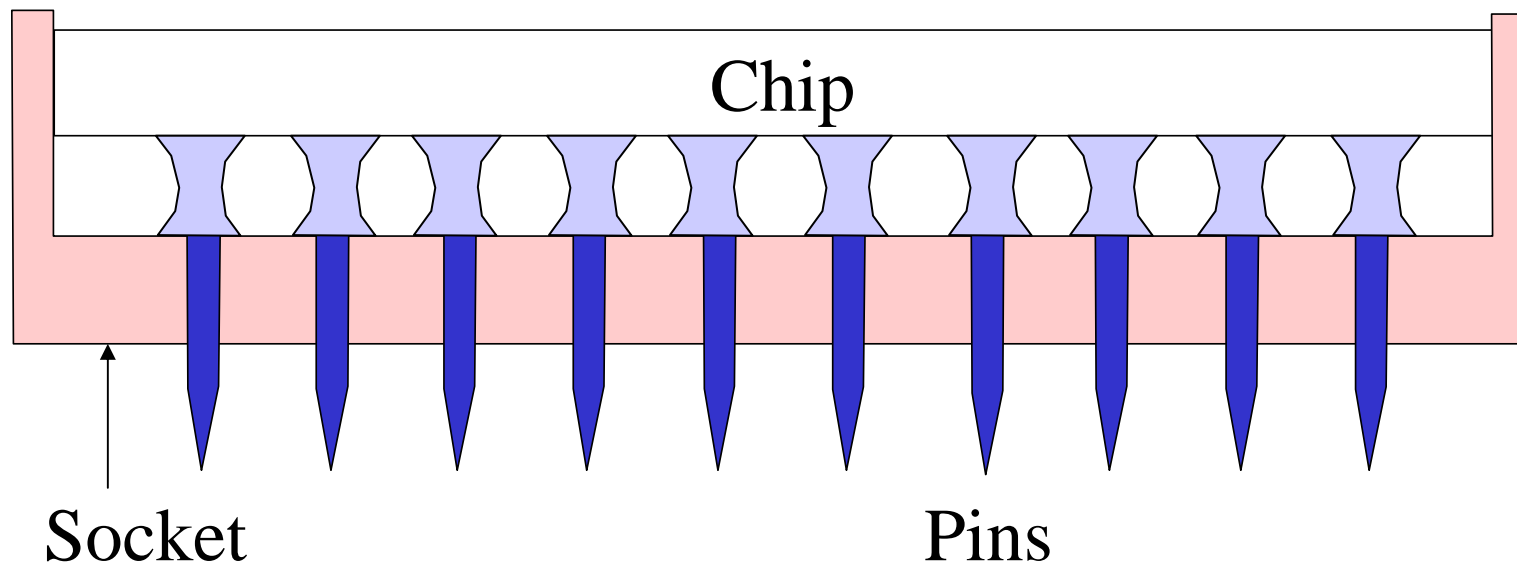
# Bump Contact



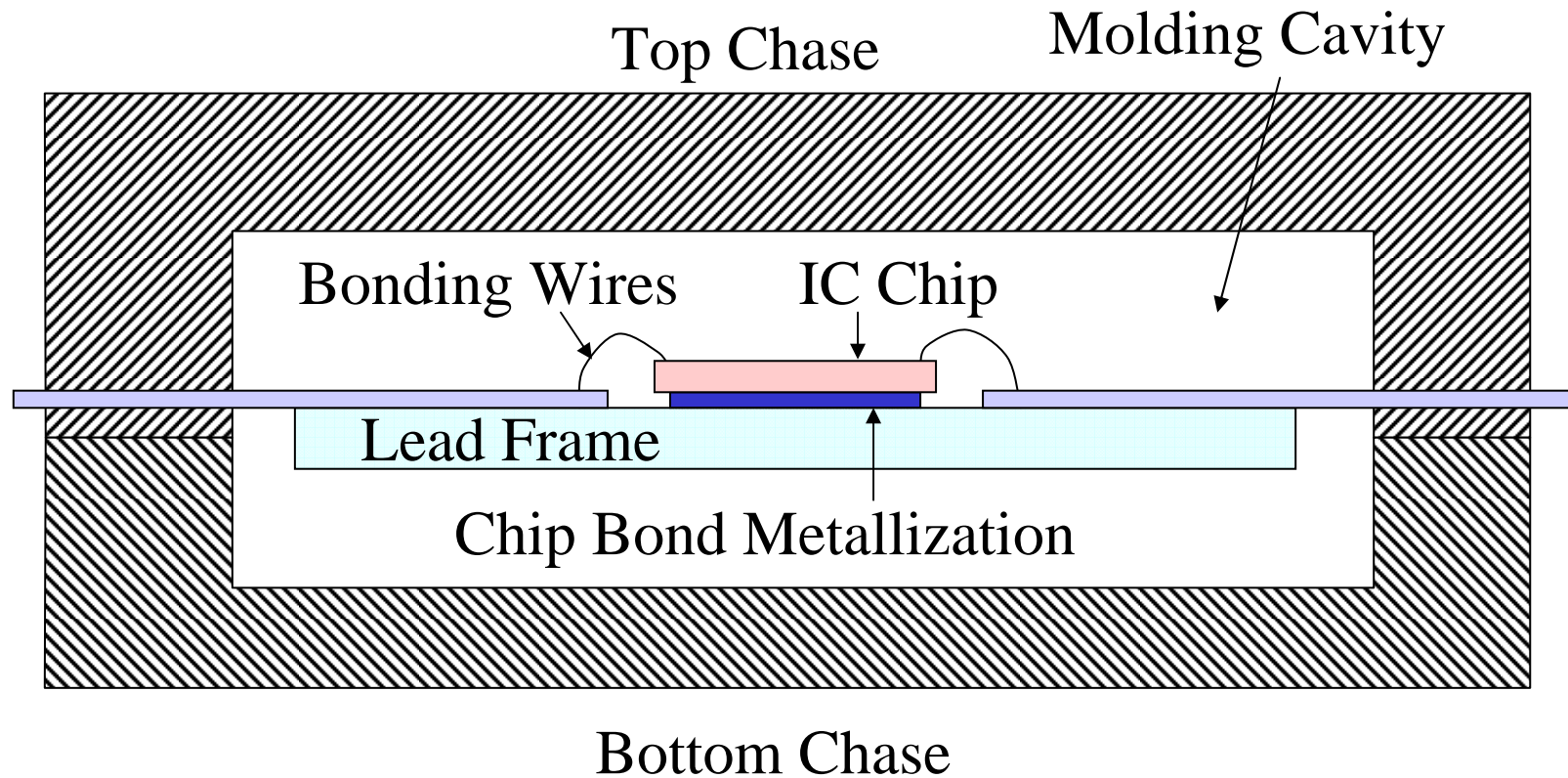
# Heating and Bumps Melt



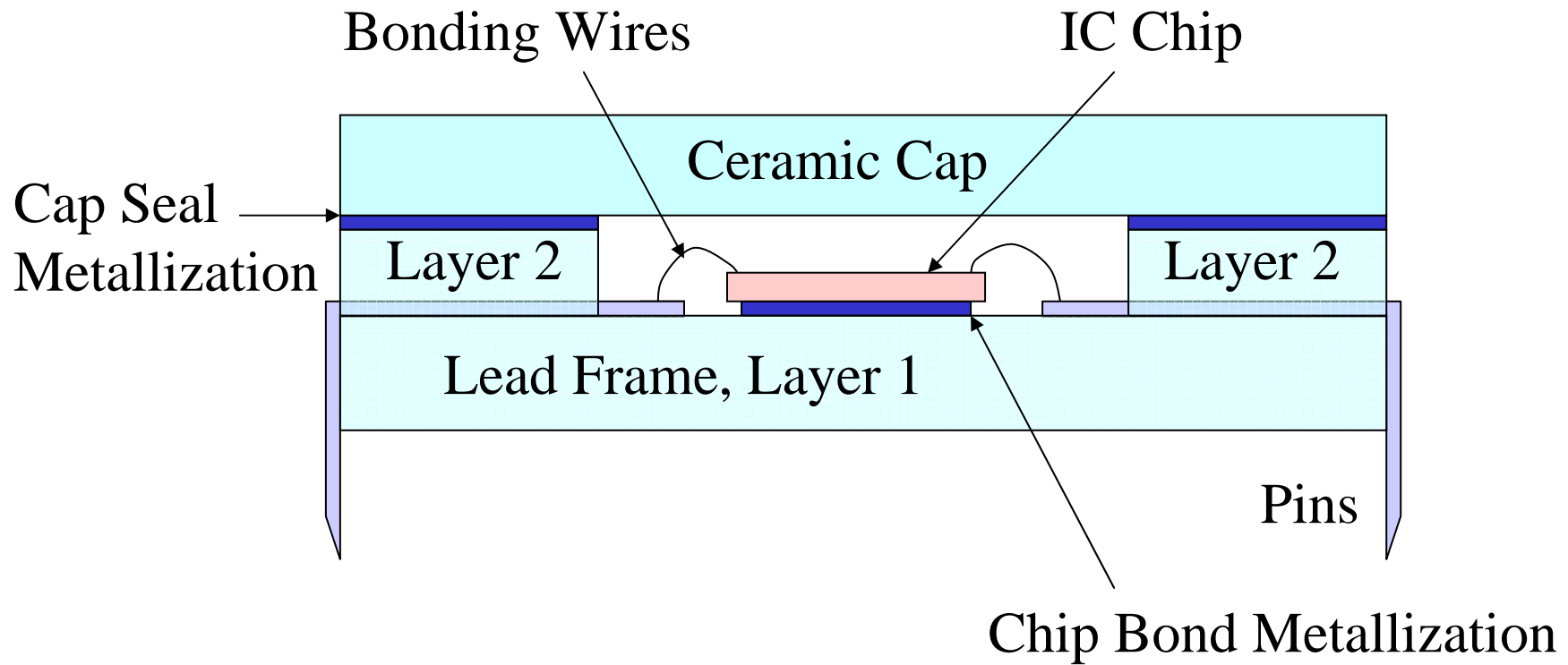
# Flip Chip Packaging



# Molding Cavity for Plastic Packaging



# Ceramic Seal



# Summary

- Overall yield
- Yield determines losing money or making profit
- Cleanroom and cleanroom protocols
- Process bays
- Process, equipment, and facility areas
- Die test, wafer thinning, die separation, chip packaging, and final test